Restricted Turing Machines and Language Recognition

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Introduction

The Chomsky Hierarchy

Turing Machines	ty	/pe 0
Linear Bounded Automata	type 1	
Pushdown Automata	type 2	
Finite Automata	type 3	

Limited Automata [Hibbard '67]

One-tape Turing machines with restricted rewritings

Definition

Fixed an integer $d \ge 1$, a *d*-limited automaton is

- a one-tape Turing machine
- which is allowed to rewrite the content of each tape cell only in the first d visits

Computational power

► For each d ≥ 2, d-limited automata characterize context-free languages [Hibbard '67]

The Chomsky Hierarchy

One-tape Turing Machines		type 0
Linear Bounded Automata	ty	pe 1
d-Limited Automata $(d \ge 2)$	type 2	
Finite Automata "Hennie Machines"	type 3	

Part I: Fast One-Tape Turing Machines Hennie Machines & C

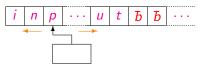
Part II: One-Tape Turing Machines with Rewriting Restrictions Limited Automata & C

Part I: Fast One-Tape Turing Machines

Outline

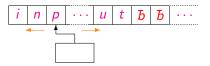
- One-Tape Turing machines
- Time complexity: different measures
- Crossing sequences
- Lower bounds for nonregular languages recognition
- Optimality
- Fast recognition of unary nonregular languages
- Final remarks: other complexity measures

One-Tape Turing Machines



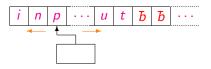
- Finite state control
- Semi-infinite tape
 - at the beginning:
 - input string (leftmost part)
 - blank symbol (remaining squares)
- Computation step
 - change of state
 - nonblank symbol written in the scanned tape cell
 - head moved either to the left, or to the right, or kept on the same cell
- Accepting and rejecting states: the computation stops

One-Tape Turing Machines



- Deterministic version (dTM)
- Nondeterministic version (nTM)

One-Tape Turing Machines



Time complexity:

- ► t(C) number of moves in the computation C
- t(x) for an input x
- t(n) for inputs of length n

Nondeterministic case: several computations on a same input

How to define t(x) and t(n)?

strong measure: costs of all computations on x $t(x) = \max\{t(\mathcal{C}) \mid \mathcal{C} \text{ is a computation on } x\}$ worst case!

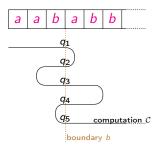
weak measure: minimum cost of accepting x

 $t(x) = \begin{cases} \min\{t(\mathcal{C}) \mid \mathcal{C} \text{ is accepting on } x\} & \text{if } x \in L \\ 0 & \text{otherwise} \\ & best \ case \ for \ acceptance! \end{cases}$

accept measure: costs of all accepting computations on x $t(x) = \begin{cases} \max\{t(\mathcal{C}) \mid \mathcal{C} \text{ is accepting on } x\} & \text{if } x \in L \\ 0 & \text{otherwise} \end{cases}$ worst case for acceptance!

 $t(n) = \max\{t(x) \mid x \in \Sigma^*, |x| = n\}$

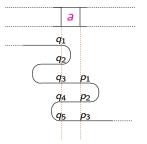
Crossing Sequences



Crossing sequence of a computation C at a boundary *b* between two tape squares:

- (q_1, \ldots, q_k)
- q_i is the state when b is crossed for the *i*th time

Crossing Sequences: Compatibility



- (q_1, \ldots, q_k) , (p_1, \ldots, p_h) : finite crossing sequence
- it is possible to verify whether or not they are *compatible* with respect to an input symbol *a*,

i.e., (q_1, \ldots, q_k) and (p_1, \ldots, p_h) could be at the left boundary and at the right boundary of a tape square which initially contains the symbol a

Lower Bounds

Problem:

Find tight lower bounds for

- the minimum amount of time t(n)
- the length of crossing sequences c(n)

for nonregular language recognition

One-Tape Machines: Simple Bounds

Length of the crossing sequences

Theorem

If L is accepted by a nTM such that c(n) = O(1), under the weak measure, then L is regular

Proof idea:

- Let K be such that $c(n) \leq K$
- Define a NFA A accepting L s.t.
 - the states are the crossing sequences of length $\leq K$
 - the transition function is defined according to the "compatibility" between crossing sequences

One-Tape Machines: Simple Bounds

Time

Theorem

If L is accepted by a nTM such that t(n) = o(n), under the weak measure, then t(n) = O(1) and L is regular

Proof idea:

- Let n_0 s.t. t(n) < n, for each $n \ge n_0$
- Given x ∈ L with |x| ≥ n₀, there is a computation C that accepts x just reading a proper prefix x' of length ≤ t(x)
- C should also accept x'
- ▶ Since all x' is read in C, $t(x') \ge x'$ implying $|x'| < n_0$
- Hence, the membership to L can be decided just testing an input prefix of length at most n₀

Remark: The same argument works for multitape machines

Does it is possible to improve the lower bounds on c(n) and t(n) for nonregular language recognition given in the previous results?

Different bounds have found depending

- on the measure (strong, accept, weak)
- on the kind of machines (deterministic, nondeterministic)

Hennie (1965) proved that

one-tape deterministic machines working in linear time accept only regular languages Furthermore, in order to accept nonregular languages c(n) must grow at least as log n

Trakhtenbrot (1964) and Hartmanis (1968), independently, got a better time lower bound:

in order to recognize a nonregular language a dTM needs time t(n) growing at least as $n \log n$

Optimal!

There are nonregular languages accepted in time $O(n \log n)$

Nondeterministic Machines

weak measure:

- There is nonregular language accepted by a nTM in o(n log n) time [Wagner&Wechsung '86]
- There is a NP-complete language accepted by a nTM in O(n) time [Michel '91]

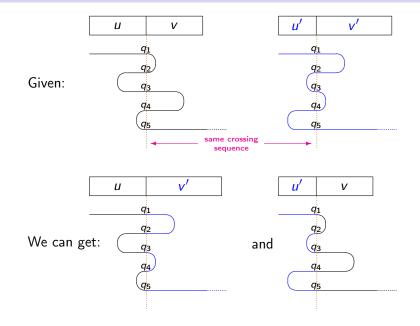
strong measure:

 The time lower bound n log n proved for dTMs also holds for nTMs [Tadaki&Yamakami&Lin'10]

accept measure:

• The $n \log n$ lower bound also holds [P.'09]

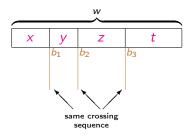
Crossing Sequences: "Cut-and-Paste"



Lower Bounds for Accept Measure

Lemma

If a string w is accepted by a computation C having a same crossing sequence at 3 different boundaries of the input, then there is a computation C' with c(C') = c(C) accepting a shorter string w'



Accept Measure: Lower Bound for c(n)

- ► L[k] := set of strings having an accepting computation C with c(C) = k
- $w_k := a$ shortest string in L[k], for $L[k] \neq \emptyset$
- $\blacktriangleright n_k := |w_k|$
- ▶ On *w_k* each crossing sequence can appear at most twice
- At least $\lfloor \frac{n_k-1}{2} \rfloor$ different crossing sequences
- ▶ Hence $q^{k+1} \ge \lfloor \frac{n_k 1}{2} \rfloor$ (q := number of states), then: $c(n_k) \ge k \ge \log_q \lfloor \frac{n_k - 1}{2} \rfloor - 1$
- ▶ If c(n) is unbounded then $L[k] \neq \emptyset$ for infinitely many k
- Hence $c(n) \ge d \log n$, for some d > 0, infinitely many n

 $c(n) = o(\log n)$ implies c(n) = O(1) and L regular

Accept Measure: Lower Bound for t(n)

If $c(n) \neq O(1)$:

- C_k has ≥ ⌊<u>n_k-1</u> ⌋ crossing sequences of length ≥ log_q⌊<u>n_k-1</u> ⌋ (combinatorial argument)
 Hence C_k consists of at least

$$\lfloor \frac{n_k-1}{4} \rfloor \cdot \log_q \lfloor \frac{n_k-1}{4} \rfloor \geq d |w_k| \log |w_k|$$

many steps, for some $d \ge 0$

•
$$t(n) \ge d n \log n$$
, for infinitely many n

Hence:

 $t(n) = o(n \log n)$ implies c(n) = O(1) and, thus, L regular and t(n) = O(n)

Lower Bounds for Accept Measure

Summing up:

Theorem ([P.'09])

Let M be a nTM accepting a language L such that in each accepting computation

- ▶ the length of crossing sequences is bounded by c(n)
- the time is bounded by t(n)

If $c(n) = o(\log n)$ then c(n) = O(1) and L is regular

If $t(n) = o(n \log n)$ then

- ► t(n) = O(n)
- c(n) = O(1)
- L is regular

Does it is possible to extend the lower bounds from the accept to the weak measure?

Time: negative answer

Theorem ([Michel '91])

There exists an NP-complete language accepted in time O(n) by a nTM under the weak measure

Linear time is necessary for regular languages

However:

The length of crossing sequences should grow at least as $\log \log n$ [P.'09]

Weak Measure: Lower Bound for c(n)

- L := language accepted by the given machine M
- ▶ For each *n* ≥ 1:
 - $N_n :=$ NFA with states all crossing sequences of length $\leq c(n)$, transitions defined according to the "compatibility" relation, at most $q^{c(n)+1}$ states
- N_n agrees with M on strings of length $\leq n$
- $A_n := \mathsf{DFA}$ equivalent to N_n , at most $2^{q^{c(n)+1}}$ states
- ▶ If *L* is not regular, then the number of the states of A_n is $\geq \frac{n+3}{2}$ i.o. [Karp '67]
- Hence $2^{q^{c(n)+1}} \ge \frac{n+3}{2}$, implying

 $c(n) \geq d \log \log n$

for some d > 0 and infinitely many *n*'s

Summary of the Lower Bounds

		strong	accept	weak
dTM	t(n)	n log n	n log n	n log n
	<i>c</i> (<i>n</i>)	log n	log n	log n
nTM	t(n)	n log n	n log n	п
	<i>c</i> (<i>n</i>)	log n	log n	log log <i>n</i>

Optimality

$L = \{a^{2^m} \mid m \ge 0\}$

[Hartmanis '68]

- L is accepted by a dTM M as follows:
 - At the beginning all the input cells are "unmarked"
 - ► *M* sweeps form left to right over the input segment and marks off the 1st, 3th, 5th, etc. unmarked squares
 - ► *M* repeats the previous step until the rightmost square of the input segment becomes marked
 - ► *M* accepts if and only if all the input segment is marked

Complexity

- On input a^n , M makes $O(\log n)$ sweeps of the tape: $c(n) = O(\log n)$ and $t(n) = O(n \log n)$
- M is deterministic and the previous bounds are satisfied by all computations: strong measure
- This gives the optimality of all the lower bounds in the table

		strong	accept	weak
dTM	t(n)	n log n	n log n	n log n
	<i>c</i> (<i>n</i>)	log n	log n	log n
nTM	<i>t</i> (<i>n</i>)	n log n	n log n	п
	<i>c</i> (<i>n</i>)	log n	log n	log log <i>n</i>

with the exception of those for nTMs, under the weak measure

Unary witness

Weak Measure: Optimality for nTMs

• There are nonregular languages accepted in time O(n)

[Michel '91]

- Regular languages require time n
- No "gap" between regular and nonregular languages
- The example in [Michel '91] strongly relies on an input alphabet with more than one symbol
- ► Up to now, we do not know any example of unary nonregular language accepted in weak time O(n)
- Conjecture: If a nTM accepts a unary language L in time o(n log log n) under the weak measure then L is regular
- We know an example of unary language accepted in time O(n log log n) under the weak measure

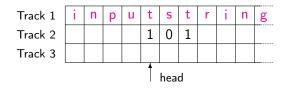
Fast Recognition of Unary Languages

nTMs and Unary Languages: Basic Techniques Tape Tracks

- We can consider a tape divided in a fixed number of tracks
- The input is written on the first track

Track 1	i	n	р	u	t	S	t	r	i.	n	g
Track 2	m	е	m	0	r	У	S	р	а	с	е
Track 3	m	e	m	0	r	у	S	р	а	с	е

nTMs and Unary Languages: Basic Techniques How to count input symbols



- A counter is kept on track 2, starting from the position scanned by the tape head
- When the head is moved to the right, the counter is incremented to count one more position and it is shifted to the right
- This is done in O(log j) steps using track 3 as an auxiliary variable (j = value of the counter)
- ▶ k tape positions are counted in O(k log k) moves

How to compute $n \mod k$ n = input lengthk = integer written somewhere

- Reset the counter on track 2 each time it becomes equal to k
- When the end of the input is reached, track 2 contains n mod k
- ► To implement the comparison between the counter and *k*:
 - The value of k is kept on an extra track (track 4)
 - When the input head is moved to the right to count one more position, the representation of k is moved one position to the right in such a way that it is always aligned with the counter on track 2, to make easy the comparison
- The total time is $O(n \log k)$

▶ For each integer *n* let

q(n) := the smallest integer that does not divide n

We consider the language

 $L = \{a^n \mid q(n) \text{ is not a power of } 2\}$

[Mereghetti '08]

L is recognized by the following nondeterministic algorithm:

```
input a^n
guess an integer s, s > 1
guess an integer t, 2^s < t < 2^{s+1}
if n \mod 2^s = 0 and n \mod t \neq 0 then accept
else reject
```

```
input a^n
guess an integer s, s > 1
guess an integer t, 2^s < t < 2^{s+1}
if n \mod 2^s = 0 and n \mod t \neq 0 then accept
else reject
```

Implementation and complexity:

- ► Two extra tracks (track 5 and 6) are used to guess 2^s and t (linear time)
- Using the previous technique, n mod 2^s and n mod t are computed (time O(n log t))
- Depending on the outcomes, the input is accepted or rejected
- The overall time of a computation is $O(n \log t)$

```
input a^n
guess an integer s, s > 1
guess an integer t, 2^s < t < 2^{s+1}
if n \mod 2^s = 0 and n \mod t \neq 0 then accept
else reject
```

Implementation and complexity:

Weak measure: it is enough to find a bound for one accepting computation, namely for a t which leads to acceptance

• We can take
$$t = q(n)$$

• $q(n) = O(\log n)$

[Alt&Mehlhorn '75]

- The time is $O(n \log \log n)$
- With a similar argument, we can prove $c(n) = O(\log \log n)$

 $L = \{a^n \mid \text{ the smallest integer which does not divide } n \\ \text{ is not a power of } 2\}$

We have proved the following:

```
Theorem ([P.'09])
```

L is accepted by a one-tape nondeterministic machine with

- $t(n) = O(n \log \log n)$
- $c(n) = O(\log \log n)$

under the weak measure

The language L and its complement have been widely studied in the literature.

Some results concerning space:

- L^c is accepted by a dTM with a separate worktape, using the minimum amount of space O(log log n) [Alt&Mehlhorn '75]
- For L we can even do better:
 L is accepted by a one-way nTM with a separate worktape, using the minimum amount of space O(log log n), under the weak measure [Mereghetti '08]

L seems a good example of nonregular language with "low" complexity

Final Remarks

...

We considered the "border" between regular and nonregular languages, wrt to the time t(n) and the length of crossing sequences c(n)

Similar investigations can be have been done (even for different classes of languages) wrt other resources:

- Space e.g. [Sziepietowski '94, Mereghetti '08]
- Head reversals
 e.g. [Bertoni&Mereghetti&P.'94]
- Return complexity or Active visits [Wechsung '75, Chytil '76]
- Dual return complexity [Hibbard '67]

Thank you for your attention!