# Investigations on Automata and Languages over a Unary Alphabet 

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## Unary or Tally Languages

- One letter alphabet $\Sigma=\{a\}$
- Many differences with the general case have been discovered First example:
Theorem [Ginsurg\&Rice '62]
Each unary context-free languages is regular
- Structural complexity: classes of tally sets
- Hartmanis, 1972
- Book, 1974, 1979
- ...

Space complexity:

- Alt\&Mehlhorn, 1975
- Geffert, 1993
- ...


## Unary or Tally Languages

This talk:

- Focus mainly on descriptional complexity aspects
- Optimal simulations between variants of unary automata
- Unary two-way automata:
connection with the question $\mathrm{L} \stackrel{?}{=} \mathrm{NL}$
- Unary context-free grammars and pushdown automata
- Devices accepting nonregular languages

Unary Automata

## Unary One-Way Deterministic Automata (1DFAs)

The structure is very simple!


Theorem
$L \subseteq\{a\}^{*}$ is regular iff $\exists \mu \geq 0, \lambda \geq 1$ s.t.

$$
\forall n \geq \mu: a^{n} \in L \text { iff } a^{n+\lambda} \in L
$$

When $\mu=0$ the language $L$ is said to be cyclic

## Unary One-Way Nondeterministic Automata (1NFAs)

The structure can be very complicate!
Each direct graph with

- a vertex selected as initial state
- some vertices selected as final states
is the transition diagram of a unary 1NFA!


However, we can always obtain an equivalent 1NFA with a

- simple and
- not too big
transition graph


## Chrobak Normal Form for 1NFAs



- An initial deterministic path
- Some disjoint deterministic loops
- Only one nondeterministic decision


## Theorem ([Chrobak '86])

Each unary n-state 1NFA can be converted into an equivalent 1NFA in Chrobak normal form with

- an initial path of $O\left(n^{2}\right)$ states
- total number of states in the loops $\leq n$


## Conversion to Chrobak Normal Form for 1NFAs

- Subtle error in the original proof fixed by To (2009)
- Different transformation proposed by Geffert (2007)
- Polynomial time conversion algorithms by Martinez (2004), Gawrychowski (2011), Sawa (2013)
- From the results by Geffert and Gawrychowski:
- length of the initial path $\leq n^{2}-n$
- total number of states in the loops $\leq n-1$ (except when the given 1NFA is the trivial loop of $n$ states)


## Removing Nondeterminism from Unary Automata



- Keep the same initial path
- Simulate all the loops "in parallel"
- A loop of $\operatorname{Icm}\left\{\ell_{1}, \ell_{2}, \ldots\right\}$ many states is enough
- Total number of states $\leq \mu+\operatorname{lcm}\left\{\ell_{1}, \ell_{2}, \ldots\right\}$
- From a $n$-state $1 N F A$ :

$$
\mu=O\left(n^{2}\right), \quad \ell_{1}+\ell_{2}+\cdots \leq n
$$

How large can be $\operatorname{Icm}\left\{\ell_{1}, \ell_{2}, \ldots\right\}$ ?

$$
F(n)=\max \left\{\operatorname{lcm}\left\{\ell_{1}, \ell_{2}, \ldots, \ell_{s}\right\} \mid s \geq 1 \wedge \ell_{1}+\ell_{2}+\cdots+\ell_{s} \leq n\right\}
$$

Landau's function (1903)

$$
F(n)=\mathrm{e}^{\Theta(\sqrt{n \ln n})}[\text { Szalay '80] }
$$

## Removing Nondeterminism from Unary Automata



- Keep the same initial path
- Simulate all the loops "in parallel"
- A loop of $\operatorname{Icm}\left\{\ell_{1}, \ell_{2}, \ldots\right\}$ many states is enough
- Total number of states $\leq \mu+\operatorname{Icm}\left\{\ell_{1}, \ell_{2}, \ldots\right\}$
- From a $n$-state 1 NFA:

$$
\mu=O\left(n^{2}\right), \quad \ell_{1}+\ell_{2}+\cdots \leq n
$$

- $F(n)$ states are also necessary in the worst case [Chrobak '86]

Theorem ([Ljubič '64, Chrobak '86])
The state cost of the simulation of unary n-state 1NFAs by equivalent 1DFAs is $\mathrm{e}^{\Theta(\sqrt{n \ln n})}$

## From Chrobak Normal Form to Two-Way Automata



- Check if the input is "short" and accepted on the initial path

$$
\mu+1 \text { states }
$$

- Check if the input is accepted on the first loop $\quad \ell_{1}$ states
- Check if the input is accepted on the second loop $\quad \ell_{2}$ states
- Check if the input is accepted on the third loop $\quad \ell_{3}$ states
$\mu+\ell_{1}+\ell_{2}+\cdots+2$ states are sufficient!
This number is also necessary in the worst case [Chrobak '86]


## Theorem

The state cost of the simulation of unary n-state 1NFAs by 2DFAs is $\Theta\left(n^{2}\right)$

## Optimal Simulations Between Unary Automata


[Chrobak '86, Mereghetti\&P.'01]

## Optimal Simulations Between Unary Automata



2NFA $\rightarrow$ 2DFA Open!

- upper bound $\mathrm{e}^{\Theta(\sqrt{n \ln n})}$ (from 2NFA $\rightarrow$ 1DFA)
- lower bound $\Omega\left(n^{2}\right)$ (from 1NFA $\rightarrow$ 2DFA)
Better upper bound $e^{O\left(\ln ^{2} n\right)}$ [Geffert\&Mereghetti\&P.'03]


## Unary Two-Way Automata

## Two-Way Automata: Few Technical Details



- Input surrounded by the end-markers $\triangleright$ and $\triangleleft$
- $w \in \Sigma^{*}$ is accepted iff there is a computation
- with input tape $\triangleright w \triangleleft$
- starting with the head on $\triangleright$ in the initial state
- reaching a final state (with the head on $\triangleright$ )


## Almost Equivalent Automata

## Definition

Two automata $A$ and $B$ are almost equivalent if $L(A)$ and $L(B)$ differ for finitely many strings

## Chrobak Normal Form Revisited



Each unary $n$-state 1NFA $A$ is almost equivalent to a 1NFA $B$ :

- $s$ disjoint loops of lengths $\ell_{1}, \ldots, \ell_{s}$, with $\ell_{1}+\cdots+\ell_{s} \leq n$
- at the beginning of the computation,
$B$ nondeterministically selects a loop $i \in\{1, \ldots, s\}$
- then $B$ counts the input length modulo $\ell_{i}$
- $L(A)$ and $L(B)$ can differ only on strings of length at most $n^{2}-n$


## A Normal Form for Unary 2NFAs

Theorem ([Geffert\&Mereghetti\&P.'03])
For each unary n-state 2NFA A there exists an almost equivalent 2NFA $M$ s.t.

- $M$ makes nondeterministic choices and changes the head direction only visiting the end-markers
- $M$ has $N \leq 2 n+2$ many states
- $L(A)$ and $L(M)$ can differ only on strings of length $\leq 5 n^{2}$


## A Normal Form for Unary 2NFAs

More details on $M$ :

- State set: $\left\{q_{I}, q_{F}\right\} \cup Q_{1} \cup \cdots \cup Q_{s}$
- $q_{I}$ initial state
- $q_{F}$ accepting state

■ $Q_{i}$ deterministic loop of length $\ell_{i}$

- A computation is a sequence of traversals of the input
- In each traversal $M$ counts the input length modulo one $\ell_{i}$



## Remark

If a string is accepted by $M$ then it is accepted by a computation which visits the left end-marker at most $N$ times

## Converting Unary 2NFAs into 2DFAs <br> [Geffert\&Mereghetti\&P.'03]

$M$ unary $N$-state 2NFA in normal form
$a^{m}$ input string

- For $p, q \in Q, k \geq 1$, we consider the predicate reachable $(p, q, k) \equiv$ $\exists$ computation path on $a^{m}$ which
- starts in the state $p$ on $\triangleright$
$\square$ ends in the state $q$ on $\triangleright$
■ visits $\triangleright$ at most $k$ times
Then:
$a^{m} \in L(M)$ iff reachable $\left(q_{I}, q_{F}, N\right)$ is true

- reachable $(p, q, k)$ can be computed by a recursive procedure
- Implemented by a 2DFA with $e^{O\left(\ln ^{2} N\right)}$ states


## From Unary 2NFAs to 2DFAs

$A$ given unary 2NFA
M almost equivalent 2NFA
$\Downarrow$
B 2DFA equivalent to $M$ then simulation of $B$ for longer inputs
C 2DFA equivalent to $A$ $e^{O\left(\ln ^{2} n\right)}$ states

Theorem ([Geffert\&Mereghetti\&P.'03])
Each unary n-state 2NFA can be simulated by a 2DFA with $e^{O\left(\ln ^{2} n\right)}$ many states

Can this upper bound be reduced to a polynomial?

Upper bound

- superpolynomial
- subexponential


## Logspace Classes and Graph Accessibility Problem

L : class of languages accepted in logarithmic space by deterministic machines

## Problem

NL: class of languages accepted in logarithmic space by nondeterministic machines

Graph Accessibility Problem GAP

- Given $G=(V, E)$ oriented graph, $s, t \in V$
- Decide whether or not $G$ contains a path from $s$ to $t$

Theorem ([Jones '75])
GAP is complete for NL
Hence GAP $\in L$ iff $L=N L$

## Reduction to GAP

M unary 2NFA in normal form, with $N$ states

- Accepting computation on $a^{m}$
- sequence of traversals of the input
- starting in $q_{l}$ on $\triangleright$
- ending in $q_{F}$ on $\triangleright$

- Graph $G(m)$

■ vertices $\equiv$ states

- edges $\equiv$ traversals on $a^{m}$

- $a^{m}$ is accepted iff $G(m)$ contains a path from $q_{I}$ to $q_{F}$

To decide whether or not $a^{m} \in L(M)$ reduces
to decide GAP for $G(m)$

## $\mathrm{L}=\mathrm{NL} \Rightarrow$ Polynomial Deterministic Simulation!

[Geffert\&P.'11]

$D_{\text {GAP }}$ logspace bounded deterministic machine solving GAP

- $O(\log N)$ space $\quad N=\#$ states of the given 2NFA M
- poly $(N)$ different configurations
$G(m)$ graph associated with $a^{m}$
- $O\left(N^{2}\right)$ bits
- $\exp (N)$ different configurations
Too many!!!
- bits computed on demand: an $N$-state 1DFA $A_{p, q}$ tests the existence of the edge $(p, q)$ trying to simulate a traversal of $M$ from $p$ to $q$


## From Unary 2NFAs to 2DFAs (under $L=N L$ )

| $A$ | given unary 2NFA | $n$ states |
| ---: | ---: | ---: |
| $\Downarrow$ | Conversion into normal form |  |
| $M$ | almost equivalent 2NFA | $N \leq 2 n+2$ states |
| $\Downarrow$ |  | Deterministic simulation |
| $B$ | 2DFA equivalent to $M$ | poly $(N)$ states |
| $\Downarrow$ | Preliminary scan to accept/reject inputs of length $\leq 5 n^{2}$ |  |
| $C$ | then simulation of $B$ for longer inputs |  |
| 2DFA equivalent to $A$ | $p o l y(n)$ states |  |

## Theorem ([Geffert\&P.'11])

If $\mathrm{L}=\mathrm{NL}$ then each unary $n$-state $2 N F A$ can be simulated by a 2DFA with poly(n) many states

Proving that the best known upper bound $e^{O\left(\ln ^{2} n\right)}$ is tight would separate L and NL

## From Unary 2NFAs to 2DFAs (under $L=N L$ )

$A$ given unary 2NFA
$n$ states
Conversion into normal form $N \leq 2 n+2$ states Deterministic simulation poly ( $N$ ) states Preliminary scan to accept/reject inputs of length $\leq 5 n^{2}$ then simulation of $B$ for longer inputs
C 2DFA equivalent to $A$ poly(n) states

## Theorem ([Geffert\&P.'11])

If $\mathrm{L}=\mathrm{NL}$ then each unary $n$-state 2NFA can be simulated by a 2DFA with poly(n) many states

> Theorem ([Kapoutsis\&P.'12])
> $\mathrm{L} /$ poly $\supseteq \mathrm{NL}$ iff each unary $n$-state 2NFA can be simulated by a 2 DFA with poly $(n)$ many states

## Normal Form for Unary 2NFAs: Consequences

(i) Subexponential simulation of unary 2NFAs by 2DFAs
[Geffert\&Mereghetti\&P.'03]
(ii) Polynomial simulation of unary 2NFAs by 2DFAs under the condition $\mathrm{L}=\mathrm{NL}$
(iii) Polynomial simulation of unary 2NFAs by unambiguous 2NFAs (unconditional)
(iv) Polynomial complementation of unary 2NFAs Inductive counting argument [Geffert\&Mereghetti\&P.'07]

## Pushdown Automata and Other Devices

## Unary Context-Free Languages

## Theorem [Ginsurg\&Rice '62]

Each unary context-free languages is regular

How large should be a finite automata equivalent to a given unary context-free grammar or pushdown automaton?

## Unary Pushdown Automata

From PDAs of size $s$, accepting regular languages, to equivalent 1DFAs

| PDary input | general input |  |
| :---: | :---: | :---: |
| PDAs | $2^{\text {poly(s) }}$ <br> [P.\&Shallit\&Wang '02] | non recursive <br> [Meyer\&Fischer'71] |
| deterministic PDAs | $2^{O(s)}$ <br> $[P . ' 09]$ | $2^{2^{O(s)}}$ |
| $[$ [Valiant '75] |  |  |

All the bounds are tight!

## Auxiliary Pushdown Automata (AuxPDAs)

PDAs augmented with an auxiliary worktape
'SPACE' $\equiv$ worktape


## 1AuxPDAs: How to Count the Input Length



$$
i=\left(\begin{array}{llllllll}
1 & 1 & 0 & \cdots & 1 & 0 & 0 & 0
\end{array} 1_{t_{1} t_{2}} \quad t_{t_{k-1}} \quad t_{k} .\right.
$$

## 1AuxPDAs: How to Count the Input Length

$22=2^{4}+2^{2}+2^{1}$

$23=2^{4}+2^{2}+2^{1}+2^{0}$


## 1AuxPDAs: How to Count the Input Length



## Example: $\mathcal{L}_{p}=\left\{a^{2^{m}} \mid m \geq 0\right\}$

- $\mathcal{L}_{p}$ is nonregular
- $\mathcal{L}_{p}$ is accepted by a 1 AuxPDA $M$ which:
- scans the input while counting its length
- accepts iff the pushdown store is empty i.e., the binary representation of the input length contains exactly one digit 1
- On input $a^{n}$ the largest integer stored on the worktape is $\left\lfloor\log _{2} n\right\rfloor$, which is represented in $O(\log \log n)$ space

$$
\mathcal{L}_{p} \in 1 \text { AuxPDASpace }(\log \log n)
$$

## Space Bounds on 1 AuxPDAs

$\mathcal{L}_{p}$ is accepted using the minimum amount of space for nonregular languages recognition:

Theorem ([P.\&Shallit\&Wang '02])
If a unary language $L$ is accepted by a 1AuxPDA in o $(\log \log n)$ space then $L$ is regular

In contrast

- with a binary alphabet,
- and space measured on the 'less' expensive accepting computation:


## Theorem ([Chytil '86])

For each $k \geq 2$ there is a non context-free language $L_{k}$ accepted by a 1 AuxPDA in $O(\underbrace{\log \ldots \log n}_{k} n)$ space

## Two-way Pushdown Automata (2PDAs)

- More powerful than PDAs, e.g., $\left\{a^{n} b^{n} c^{n} \mid n \geq 0\right\}$
- 2DPDAs can be simulated by RAMs in linear time [Cook '71]

Main open problems:

- Power of nondeterminism, i.e., 2DPDAs vs 2PDA
- 2DPDAs vs linear bounded automata


## Unary 2PDAs

- Very powerful models, even in the deterministic version


## Theorem ([Monien '84])

The unary encoding of each language in P is accepted by a 2DPDA

- With a constant number of input head reversals they accept only regular languages [Liu\&Weiner '68]
- $\mathcal{L}_{p}=\left\{a^{2^{m}} \mid m \geq 0\right\}$
accepted by a 2DPDA making $\approx \log _{2} n$ reversals


## Problem

Does there exist a unary nonregular language accepted by a 2PDA making o( $\log n$ ) head reversals?

## Multi-Head Finite Automata

- More powerful than one-head finite automata, even if the heads are one-way, e.g., $\left\{a^{n} b^{n} \mid n \geq 0\right\}$
- Unary case:
with a constant number of head reversals they accept only regular languages [Sudborough '74]
- $\mathcal{L}_{p}=\left\{a^{2^{m}} \mid m \geq 0\right\}$ accepted by a 2-head automaton making $\approx \log _{2} n$ reversals


## Problem <br> Does there exist a unary nonregular language accepted by a multi-head automaton making $o(\log n)$ head reversals?

- Unary multi-head 2PDAs making $O(1)$ input head reversals accept only regular languages [Ibarra '74]


## Conclusion

## Final Remarks

Unary Automata and Languages

- Interesting properties and differences with respect to the general case
- Special methods (e.g., from number theory)
- Important relationships with the general case
- Several open problems

Thank you for your attention!

