# Two-Way Automata Characterizations of $\mathrm{L} /$ poly versus NL 

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## Nondeterminism with Bounded Resources

- Time complexity

$$
P \stackrel{?}{=} N P
$$

- Space complexity
PSPACE = NPSPACE

$$
\mathrm{L} \stackrel{?}{=} \mathrm{NL}
$$

polynomial space
logarithmic space

- State complexity

| $1 \mathrm{D} \subsetneq 1 \mathrm{~N}$ | one-way automata |
| :--- | :--- |
| $2 \mathrm{D} \stackrel{?}{=} 2 \mathrm{~N}$ | two-way automata |

## Two-Way Automata



- The input head can be moved in both directions
- They recognize only regular language
- They can be smaller than one-way automata

Technical detail:

- Input surrounded by the endmarkers $\vdash$ and $\dashv$


## An Example

$$
L_{h}=(a+b)^{*} a(a+b)^{h-1}
$$



- 1NFA: $h+1$ states
- 1DFA: $2^{h}$ states
- 2DFA: $h+2$ states


## Classes

- Family of problems/languages $\mathcal{L}=\left(L_{h}\right)_{h \geq 1}$
- 2D class of families of problems solvable by poly-size 2DFAs:
$\mathcal{L} \in 2 \mathrm{D}$ iff $\exists$ polynomial $p$ s.t. each $L_{h}$ is solved by a 2DFA of size $p(h)$
- 1D, 1N, 2N ...


## Example

$L_{h}=(a+b)^{*} a(a+b)^{h-1}$

- 1NFA: $h+1$ states
- 1DFA: $2^{h}$ states
- 2DFA: $h+2$ states

$$
\begin{aligned}
\mathcal{L} & =\left(L_{h}\right)_{h \geq 1}: \\
& \Rightarrow \mathcal{L} \in 1 \mathrm{~N} \\
& \Rightarrow \mathcal{L} \notin 1 \mathrm{D} \\
& \Rightarrow \mathcal{L} \in 2 \mathrm{D} \subseteq 2 \mathrm{~N}
\end{aligned}
$$

## The Question of Sakoda and Sipser

Problem ([Sakoda\&Sipser'78])
Do there exist polynomial simulations of

- 1NFAs by 2DFAs
- 2NFAs by 2DFAs ?


## Conjecture

Both simulations are not polynomial! i.e., $1 \mathrm{~N} \neq 2 \mathrm{D}$ and $2 \mathrm{~N} \neq 2 \mathrm{D}$

## Two-Way Automata versus Logarithmic Space

$$
\begin{aligned}
& \text { Theorem ([Berman\&Lingas '77]) } \\
& \text { If } \mathrm{L}=\mathrm{NL} \text { then } \\
& \text { for every } s \text {-state } \sigma \text {-symbol 2NFA } \\
& \text { there is a poly }(s \sigma) \text {-state 2DFA } \\
& \text { which agrees with it on all inputs of length } \leq s
\end{aligned}
$$



## Theorem ([Geffert\&P'11])

If $\mathrm{L}=\mathrm{NL}$ then
for every s-state unary 2NFA there is an equivalent poly(s)-state 2DFA

Theorem ([Kapoutsis '11])
L/poly $\supseteq$ NL iff for every s-state $\sigma$-symbol 2NFA there is a poly(s)-state 2DFA which agrees with it on all inputs of length $\leq s$

## Two-Way Automata versus Logarithmic Space

L/poly: Nonuniform Deterministic Logspace

- L/poly
class of languages accepted by deterministic logspace machines with a polynomial advice


> Problem
> L/poly $\supseteq$ NL ?

## Two-Way Automata versus Logarithmic Space

$2 \mathrm{~N} /$ unary := only unary inputs
Theorem ([Geffert\& ' '11])
$\mathrm{L}=\mathrm{NL} \Rightarrow 2 \mathrm{D} \supseteq 2 \mathrm{~N} /$ unary $\downarrow$

- What about the weaker hypothesis L/poly $\supseteq$ NL?
- What about the converse of this statement?
$2 \mathrm{~N} /$ poly := only short inputs
Theorem ([Kapoutsis '11])
$\mathrm{L} /$ poly $\supseteq \mathrm{NL} \Leftrightarrow 2 \mathrm{D} \supseteq 2 \mathrm{~N} /$ poly


## In this work:

$\mathrm{L} /$ poly $\supseteq \mathrm{NL} \Leftrightarrow 2 \mathrm{D} \supseteq 2 \mathrm{~N} /$ unary

## Two-Way Automata versus Logarithmic Space

$2 \mathrm{~N} /$ unary := only unary inputs
Theorem ([Geffert\&P '11])
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## In this work:

$\mathrm{L} /$ poly $\supseteq \mathrm{NL} \Leftrightarrow 2 \mathrm{D} \supseteq 2 \mathrm{~N} /$ unary
$2 \mathrm{~N} /$ poly := only short inputs
Theorem ([Kapoutsis '11])
$\mathrm{L} /$ poly $\supseteq \mathrm{NL} \Leftrightarrow 2 \mathrm{D} \supseteq 2 \mathrm{~N} /$ poly


## Furthermore:

- Investigation of the common behavior unary/short
- Characterizations of L/poly vs NL


## 1st Tool: Outer Nondeterministic Automata (2OFA)



Nondeterministic choices are possible only when the head is scanning the endmarkers

Lemma ([Geffert et al. '03])
For every s-state unary 2NFA there is an equivalent poly(s)-state 2OFA

## Lemma

For every $s$-state 2NFA and integer I there is a poly(sl)-state 2OFA which agrees with it on all inputs of length $\leq 1$

## 2nd Tool: The Graph Accessibility Problem

GAP:

- Given $G=(V, E)$ an oriented graph, $s, t \in V$
- Decide whether or not $G$ contains a path from $s$ to $t$

Theorem ([Jones '75])
GAP is complete for NL

$$
\Rightarrow \quad G A P \in L \text { iff } L=N L
$$

(under logspace reductions)
GAP $_{h}$ :

- GAP restricted to graphs with vertex set $V_{h}=\{0, \ldots, h-1\}$

We show that under suitable encodings the family $\left(\mathrm{GAP}_{h}\right)$ is complete for $2 \mathrm{~N} /$ unary and $2 \mathrm{~N} /$ poly

$$
\begin{aligned}
& \left(\mathrm{GAP}_{h}\right) \in 2 \mathrm{D} \text { iff } \\
& 2 \mathrm{D} \supseteq 2 \mathrm{~N} / \text { unary } \quad \text { iff } \\
& 2 \mathrm{D} \supseteq 2 \mathrm{~N} / \text { poly } \quad \text { iff } \\
& \mathrm{L} / \text { poly } \supseteq \mathrm{NL}
\end{aligned}
$$

## Binary Encoding: The Family BGAP

- $G=\left(V_{h}, E\right)$, with $V_{h}=\{0, \ldots, h-1\}$
- Binary encoding of $G$ :
$\langle G\rangle_{2} \in\{0,1\}^{h^{2}}$ standard encoding of the adjacency matrix
- BGAP $_{h}:=\left\{\langle G\rangle_{2} \mid G\right.$ has a path from 0 to $\left.h-1\right\}$
- 2NFA recognizing BGAP $_{h}$ :
- input: $x \in\{0,1\}^{h^{2}} \quad$ output: $x \in$ BGAP $_{h}$ ?
- Nondeterministic choices only on the left endmarker
- $O\left(h^{3}\right)$ states

Lemma
BGAP $\in 20$

## Reductions

## Two-Way Deterministic Transducer (2DFT)



- $\mathcal{L}=\left(L_{h}\right)_{h \geq 1}, \mathcal{L}^{\prime}=\left(L_{h}^{\prime}\right)_{h \geq 1}$
- "Small" reduction:
$\mathcal{L} \leq_{s m} \mathcal{L}^{\prime}$ iff each $L_{h}$ reduces to $L_{h}^{\prime}$ via "small" 2DFTs with "short" outputs


## BGAP and Characterizations

Theorem<br>BGAP is<br>2N/poly-complete<br>2O-complete under $\leq_{s m}$

## Lemma

2D is closed under $\leq_{s m}$
Standard machine composition


## BGAP and Characterizations

```
Theorem
BGAP is
    2N/poly-complete
    2O-complete
under }\mp@subsup{\leq}{sm}{
```


## Lemma

2 D is closed under $\leq_{s m}$

Hence the following statements are equivalent:


## Unary Encoding: The Family UGAP

- $K_{h}:=$ complete directed graph with vertex set $V_{h}=\{0, \ldots, h-1\}$
- With each edge $(i, j)$ we associate a different prime number $p_{(i, j)}$
 encoded by the string $a^{m_{G}}$, where

- Graph $K_{h}(m): \exists$ edge $(i, j)$ iff $p_{(i, j)}$ divides $m$
- UGAP $:=\left\{a^{m} \mid K_{h}(m)\right.$ has a path from 0 to $\left.h-1\right\}$


## Unary Encoding: The Family UGAP

- $K_{h}:=$ complete directed graph with vertex set $V_{h}=\{0, \ldots, h-1\}$
- With each edge $(i, j)$ we associate a different prime number $p_{(i, j)}$
- A subgraph $G=\left(V_{h}, E\right)$ of $K_{h}$ is
 encoded by the string $a^{m_{G}}$, where

$$
m_{G}=\prod_{(i, j) \in E} p_{(i, j)}
$$

$$
\begin{aligned}
m_{G} & =3 \cdot 11 \cdot 17 \cdot 37 \cdot 43 \\
& =892551
\end{aligned}
$$

- Graph $K_{h}(m): \exists$ edge $(i, j)$ iff $p_{(i, j)}$ divides $m$
- $\mathrm{UGAP}_{h}:=\left\{a^{m} \mid K_{h}(m)\right.$ has a path from 0 to $\left.h-1\right\}$

> Lemma
> UGAP $\in 20$

## Prime Reductions



- Producing a unary output $a^{m}$ could require too many states!
- Output: a list $z_{1} \cdots z_{k}$ of prime powers factorizing $m$
- "Small" prime reduction $\preceq_{s m}$

Machine composition


- Unary 2DFAs can be modified to read prime encodings
- This allows to prove that 2 D is closed under $\preceq_{s m}$


## UGAP and Characterizations

Lemma
2D is closed under $\preceq_{s m}$

## Theorem

$$
\begin{aligned}
& \text { UGAP is } \\
& \text { 2N/unary-complete } \\
& \text { 2O-complete } \\
& \text { under } \preceq_{\text {sm }}
\end{aligned}
$$

Hence the following statements are equivalent:

(a)
$\mathrm{L} /$ poly $\supseteq \mathrm{NL}$
(a) [Kapoutsis '11]

## Directions for Further Investigations

- Characterizations in terms of two-way automata of uniform L vs NL
- Comparison of two-way automata on unary vs short inputs
- Use of the reductions introduced in the paper for other purposes

Thank you for your attention!

