

Two-Way Finite Automata

Old and Recent Results

Giovanni Pighizzini

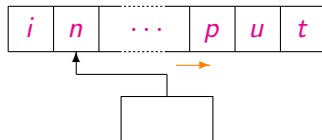
Dipartimento di Informatica
Università degli Studi di Milano

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La Marana, Corsica, France
September 19-21, 2012



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Finite State Automata



One-way version

At each step the input head is moved
one position to the right

- ▶ 1DFA: *deterministic* transitions
- ▶ 1NFA: *nondeterministic* transitions

A Very Preliminary Example

$\Sigma = \{a, b\}$, fixed $n > 0$:

$$H_n = (a + b)^{n-1} a (a + b)^*$$

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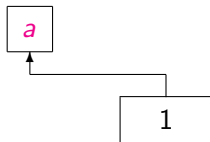
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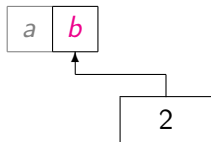
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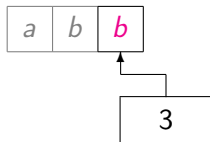
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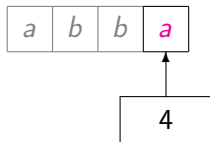
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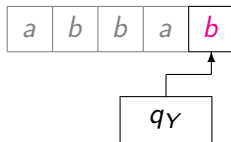
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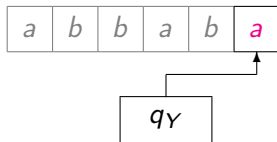
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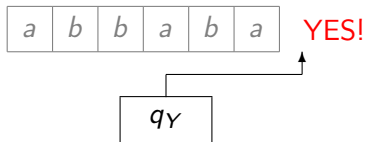
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1DFA: $n + 2$ states

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How to locate it?

Use nondeterminism!

Guess Reading the symbol a the automaton can guess that it is the n th symbol from the right

Verify In the next steps the automaton verifies such a guess

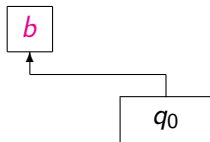
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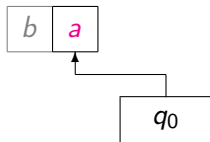
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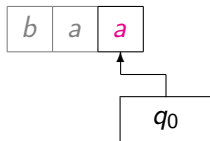
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guess

4th symbol from the right

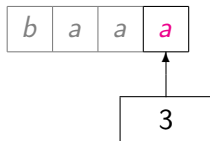
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Check the n th symbol from the right!

Ex. $n = 4$



verify

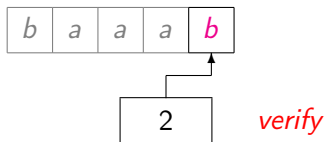
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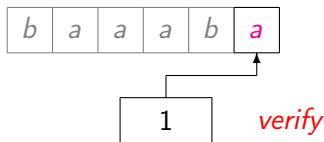
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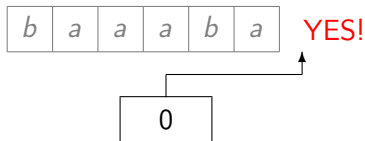
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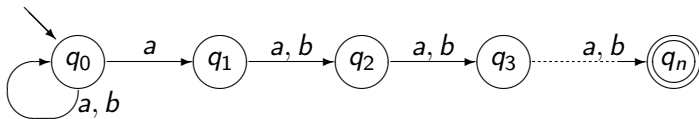
1NFA: $n + 1$ states

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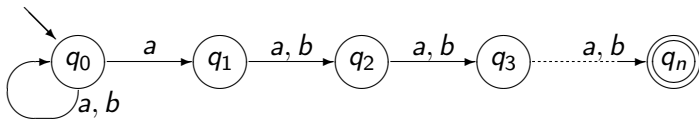


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Very nice!

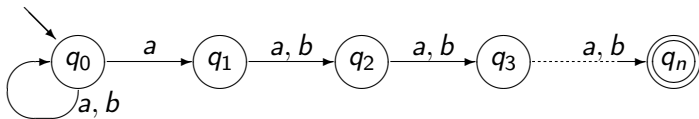
...but I need a *deterministic* automaton...

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Very nice!

...but I need a *deterministic* automaton...

Remember the previous n input symbols!

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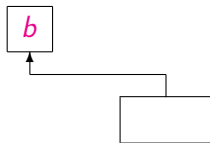
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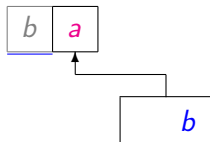
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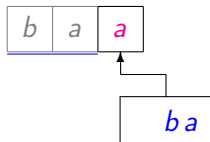
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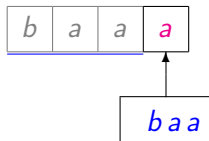
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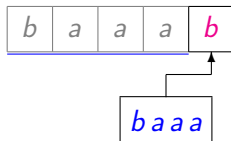
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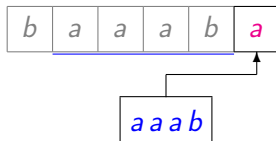
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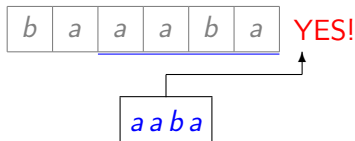
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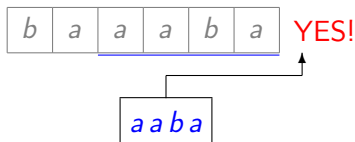
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1DFA: 2^n states

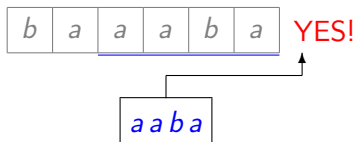
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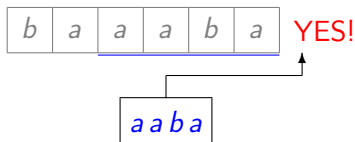
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1DFA: 2^n states

...but I need a smaller deterministic automaton...

This is the smallest one!

However...

A Preliminary Example

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Check the n th symbol from the right!

...if the head can be moved back...

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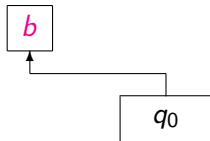
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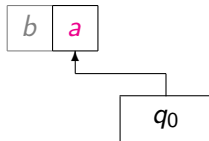
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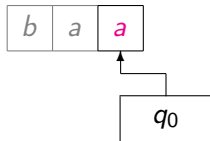
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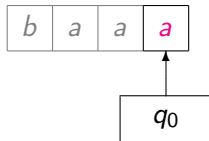
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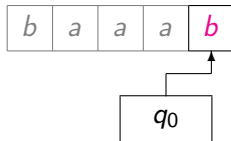
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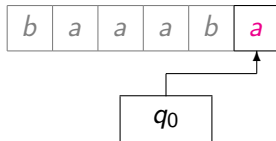
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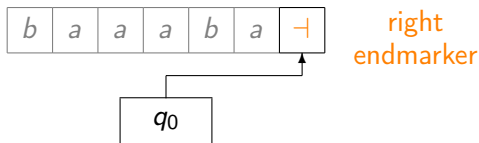
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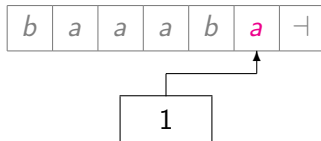
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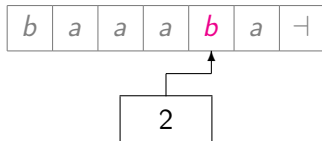
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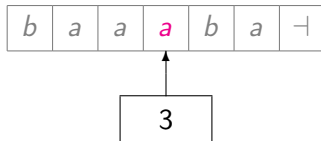
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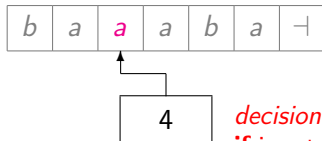
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decision

**if input symbol = a then accept
else reject**

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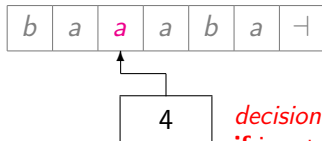
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YES!

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Two-way deterministic automaton (2DFA): $n + \dots$ states

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Summing up, I_n is accepted by

- ▶ a 1NFA and a 2DFA with approximatively the same number of states $n + \dots$
- ▶ each 1DFA is exponentially larger ($\geq 2^n$ states)

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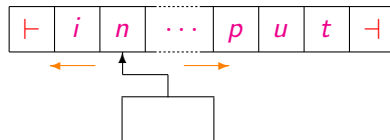
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In this example,

nondeterminism can be removed using two-way motion
keeping approximatively the same number of states

Two-Way Automata: Technical Details



- ▶ Input surrounded by the *endmarkers* \vdash and \dashv
- ▶ Moves
 - to the *left*
 - to the *right*
 - *stationary*
- ▶ Initial configuration
- ▶ Accepting configuration
- ▶ Infinite computations are possible
- ▶ *Deterministic* (2DFA) and *nondeterministic* (2NFA) versions

What about the power of these models?

1DFA, 1NFA, 2DFA, 2NFA

What about the power of these models?

They share the same computational power, namely they characterize the class of *regular languages*,

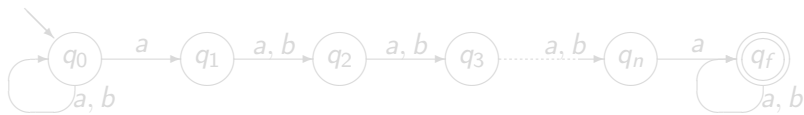
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What about the power of these models?

They share the same computational power, namely they characterize the class of *regular languages*, **however...**

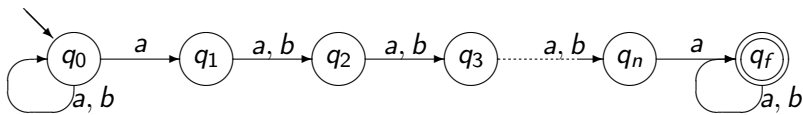
...some of them are more succinct

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$



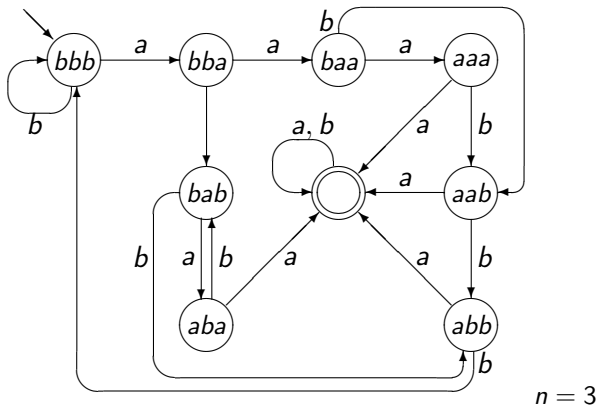
1NFA: $n + 2$ states

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1NFA: $n + 2$ states

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Minimum 1DFA: $2^n + 1$ states

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$

2DFA ?

Even scanning from the right it seems that
we need to remember a “window” of n symbols

We use a different technique!

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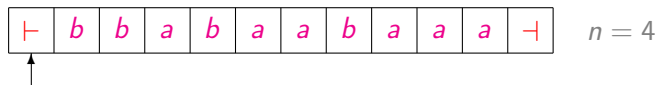
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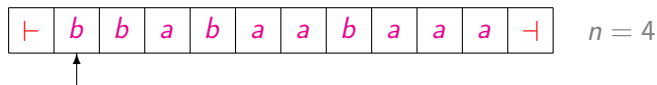
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Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$



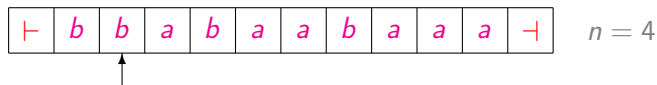
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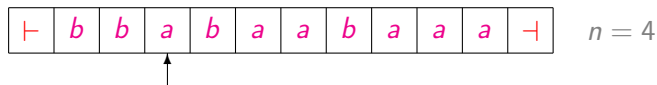
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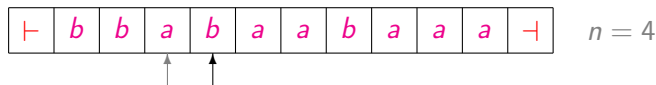
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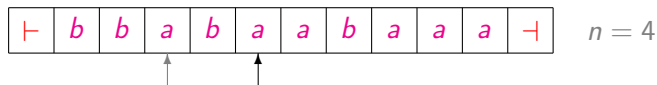
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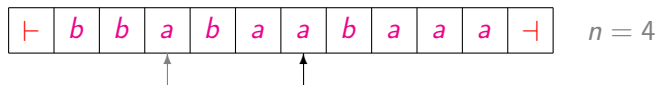
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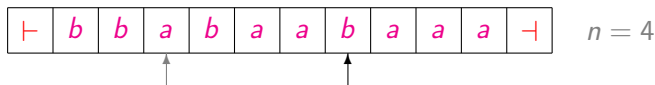
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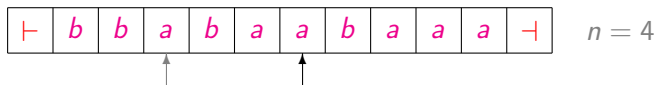
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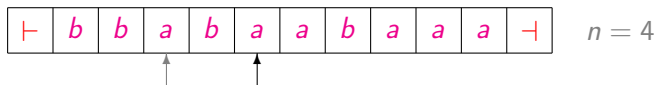
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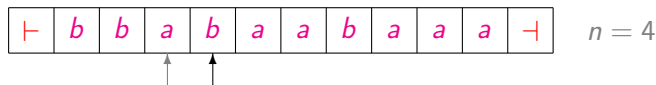
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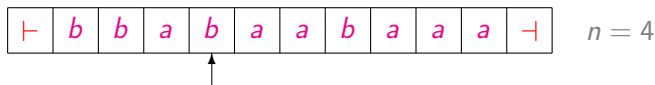
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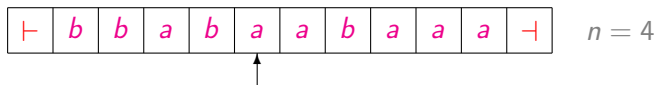
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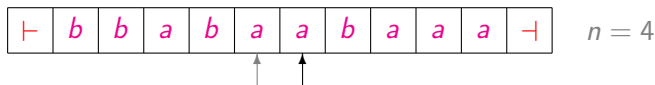
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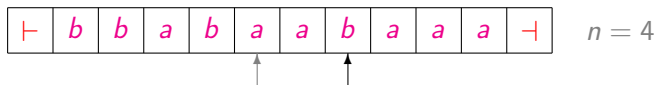
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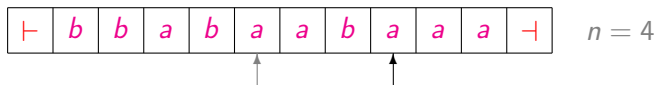
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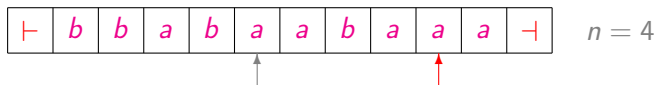
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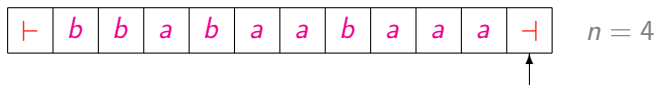
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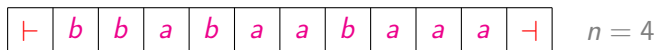
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2DFA: $2n + \dots$ states

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$

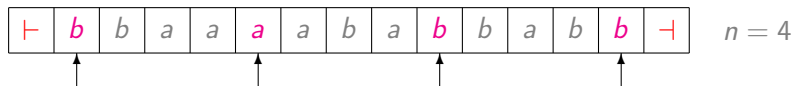
A different algorithm

⊢	b	b	a	a	a	a	b	a	b	b	a	b	b	⊣
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

$n = 4$

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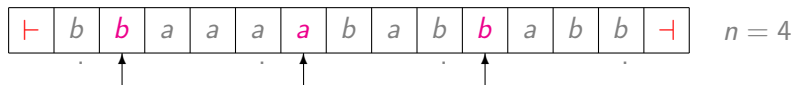
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Check positions k s.t. $k \equiv 1 \pmod{n}$

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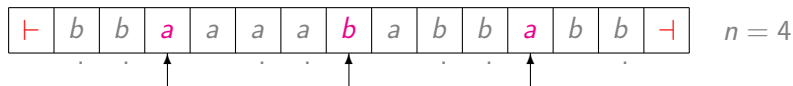


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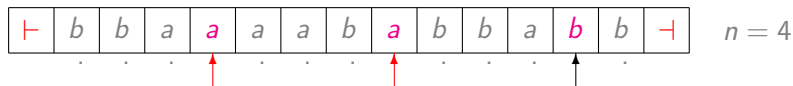
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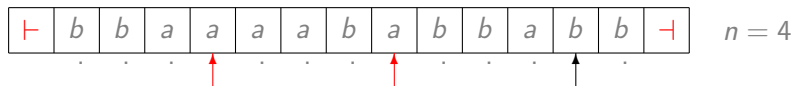
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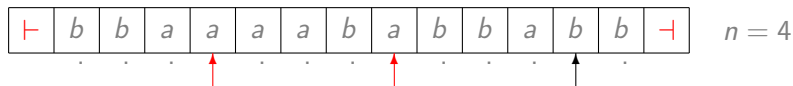
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Even this strategy can be implemented using $O(n)$ states!

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Even this strategy can be implemented using $O(n)$ states!

Sweeping automata:

- ▶ Deterministic transitions
- ▶ Head reversals *only at the endmarkers*

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$

Summing up,

- ▶ L_n is accepted by
 - a 1NFA
 - a 2DFA
 - a sweeping automatonwith $O(n)$ states
- ▶ Each 1DFA is exponentially larger

Also for this example,
nondeterminism can be removed using two-way motion
keeping a linear number of states

Is it always possible
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without increasing too much the size?

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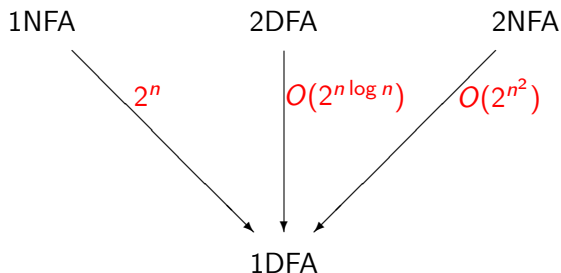
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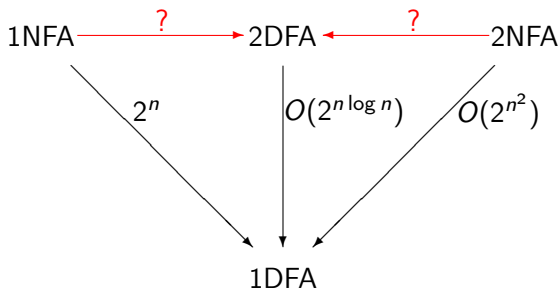
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Costs of the Optimal Simulations Between Automata



[Rabin&Scott '59, Shepardson '59, Meyer&Fischer '71, ...]

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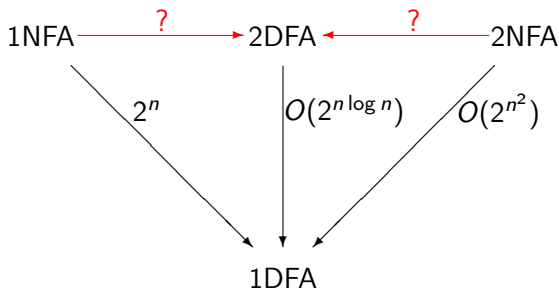


[Rabin&Scott '59, Shepardson '59, Meyer&Fischer '71, ...]

Question

How much the possibility of moving the input head forth and back is useful to eliminate the nondeterminism?

Costs of the Optimal Simulations Between Automata

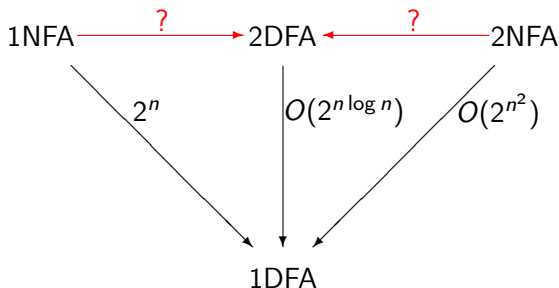


Problem ([Sakoda&Sipser '78])

Do there exist polynomial simulations of

- ▶ 1NFAs by 2DFAs
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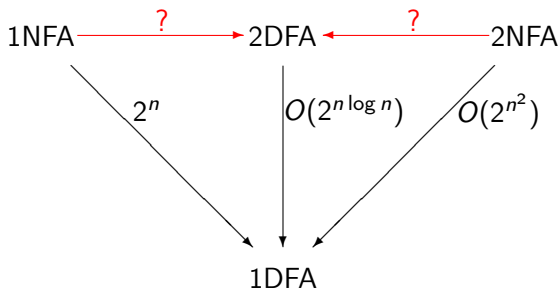
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Conjecture

*These simulations
are not polynomial*

Costs of the Optimal Simulations Between Automata



- ▶ **Exponential upper bounds**
deriving from the simulations of 1NFAs and 2NFAs by 1DFAs
- ▶ **Polynomial lower bound**
 $\Omega(n^2)$ for the cost of the simulation of 1NFAs by 2DFAs
[Chrobak '86]

Sakoda and Sipser Question

- ▶ Very difficult in its general form
- ▶ Not very encouraging obtained results:

Lower and upper bounds too far
(Polynomial vs exponential)

- ▶ Hence:

Try to attack restricted versions of the problem!

NFAs vs 2DFAs: Restricted Versions

(i) Restrictions on the resulting machines (2DFAs)

- ▶ sweeping automata [Sipser '80]
- ▶ oblivious automata [Hromkovič&Schnitger '03]
- ▶ “few reversal” automata [Kapoutsis '11]

(ii) Restrictions on the languages

- ▶ unary regular languages [Geffert Mereghetti&P '03]

(iii) Restrictions on the starting machines (2NFAs)

- ▶ outer nondeterministic automata [Guillon Geffert&P '12]

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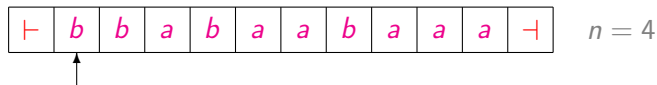
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Naïf algorithm: compare input positions i and $i + n$, $i = 1, 2, \dots$



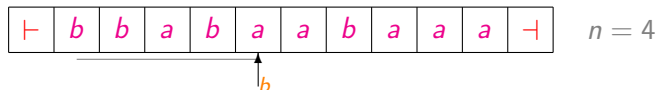
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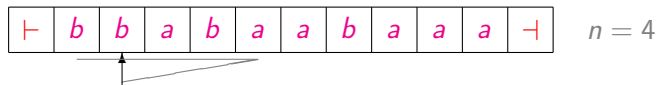
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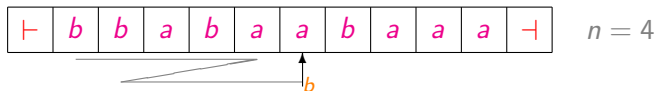
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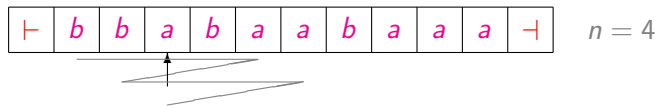
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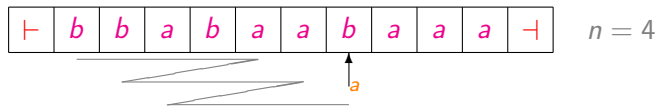
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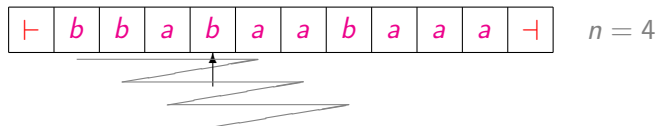
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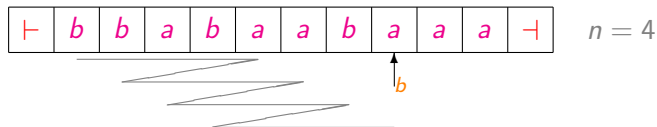
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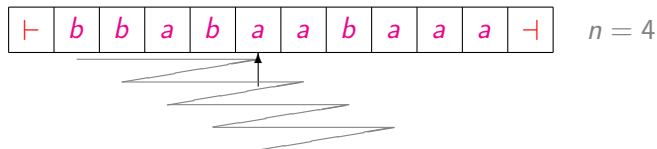
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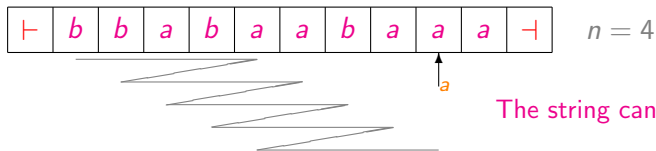
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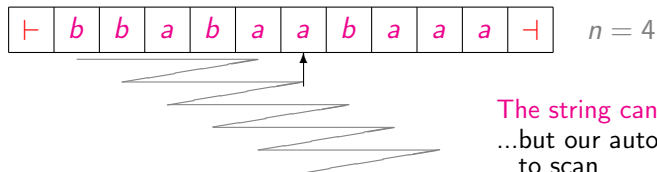
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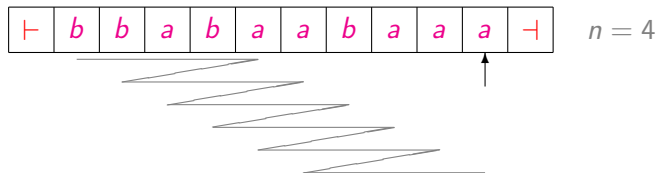
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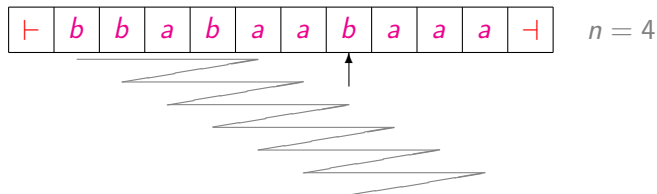
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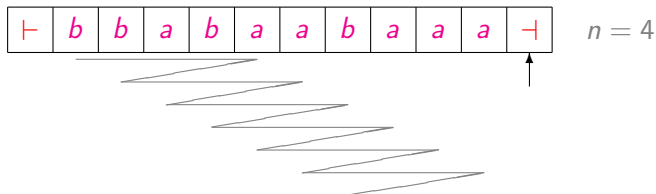
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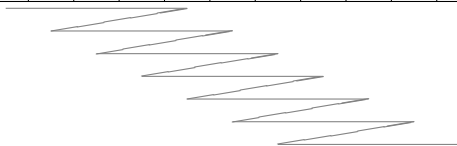
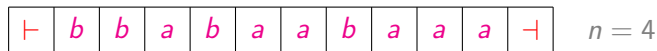
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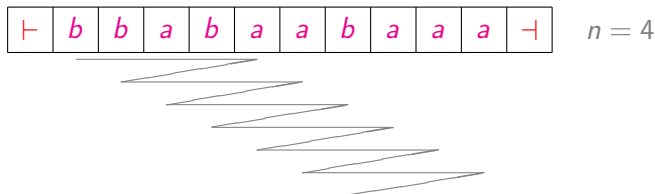
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Even in this case $O(n)$ states!

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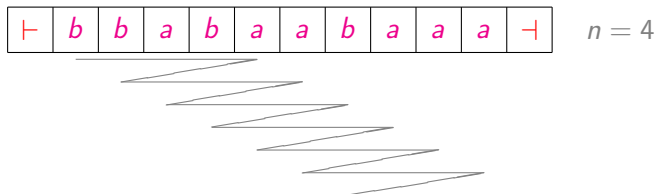
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On input of length m :

- ▶ This technique uses about $2m$ reversals, a *linear number* in the input length
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"Few Reversal" Automata [Kapoutsis '11]:

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Restricted Models: Separations

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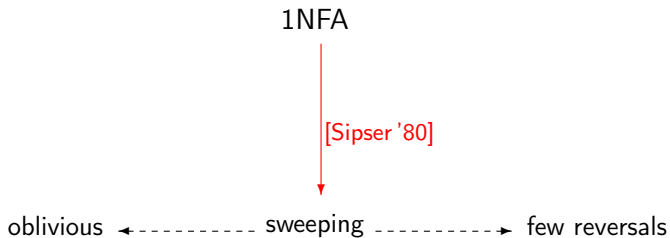
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Restricted Models: Separations

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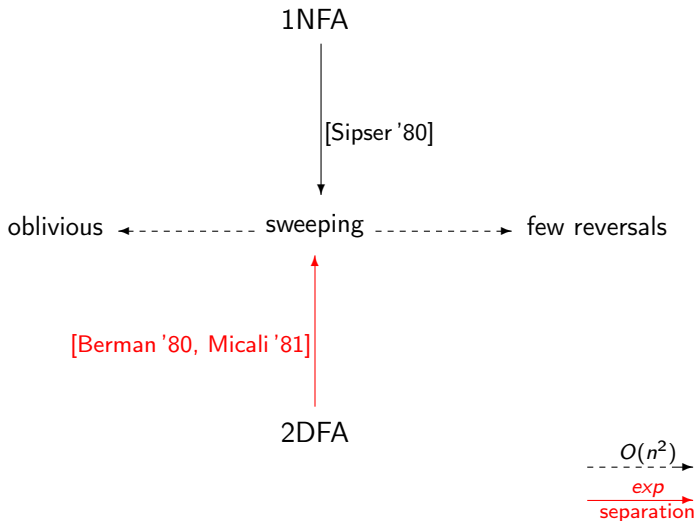
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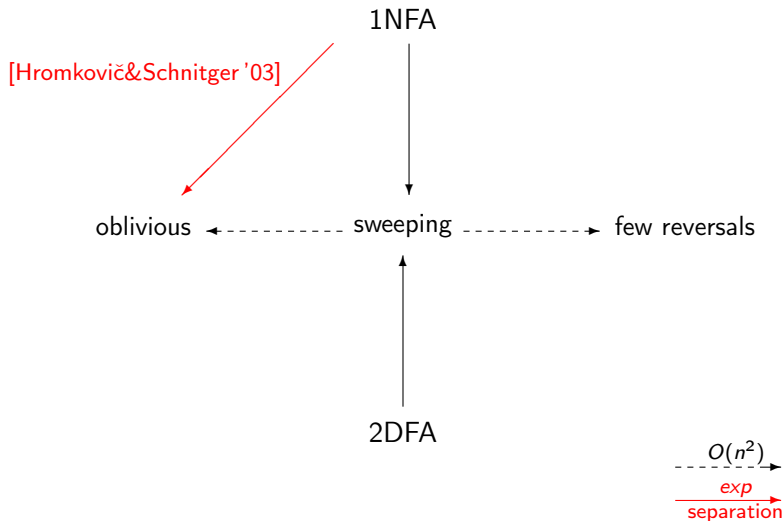
$O(n^2)$

$\xrightarrow{\text{exp separation}}$

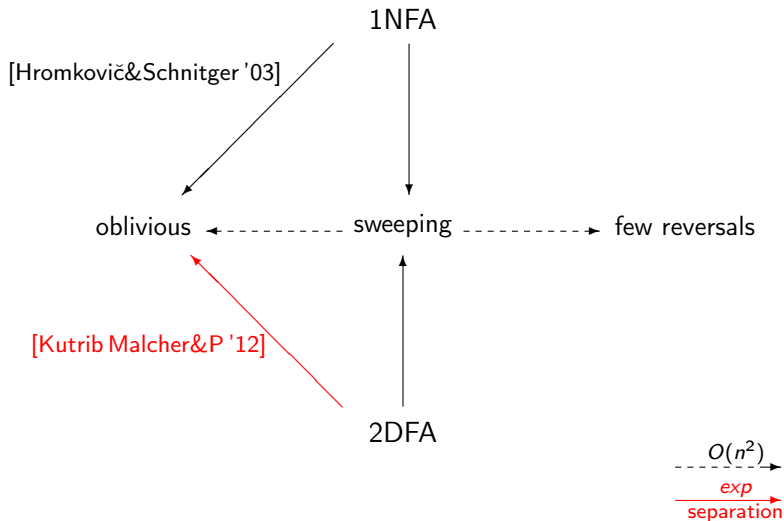
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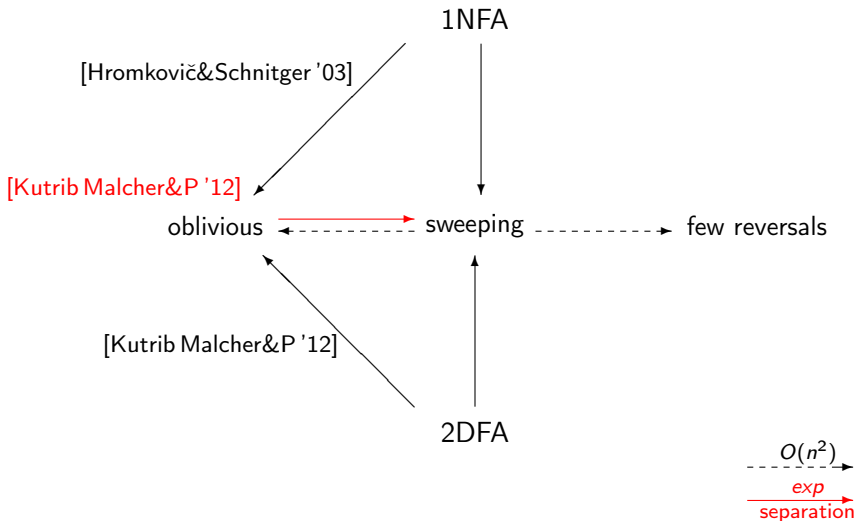
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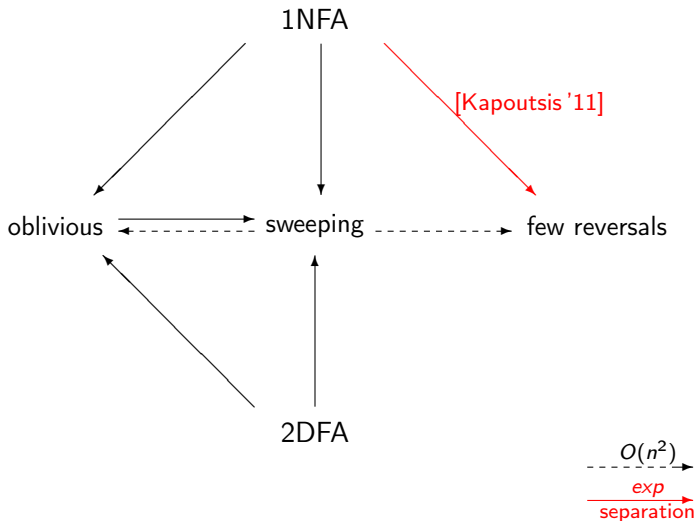
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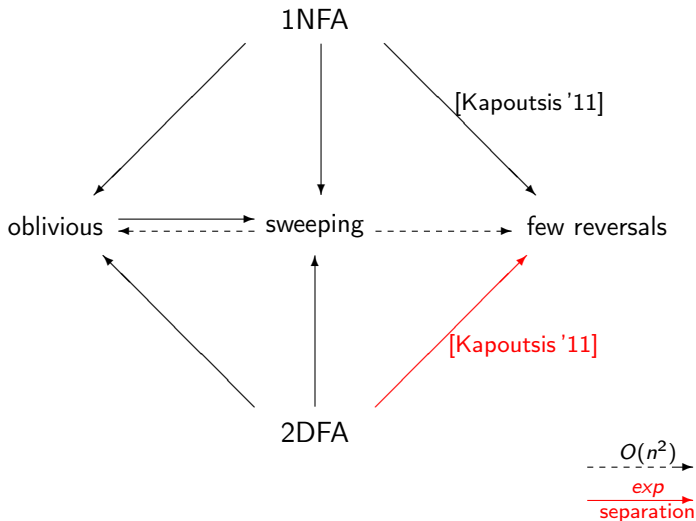
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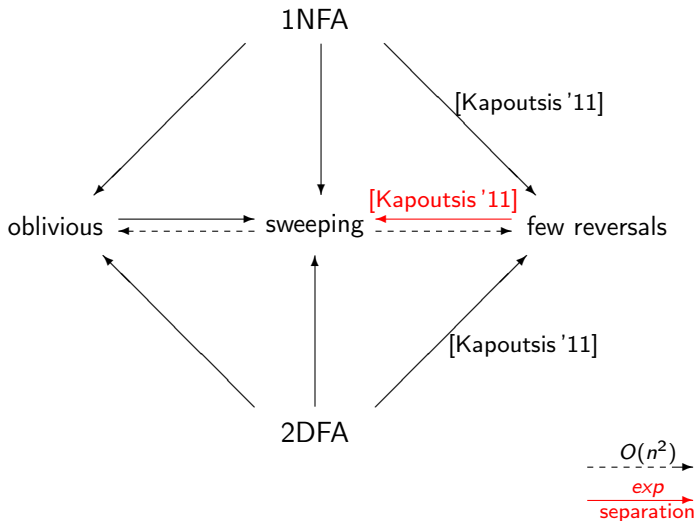
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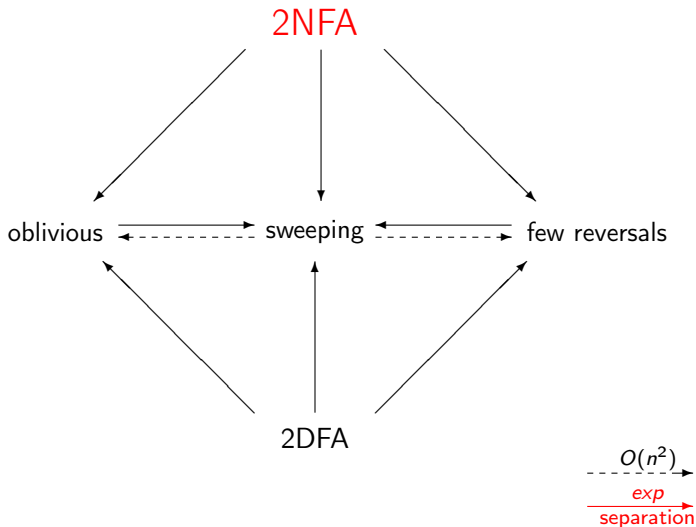
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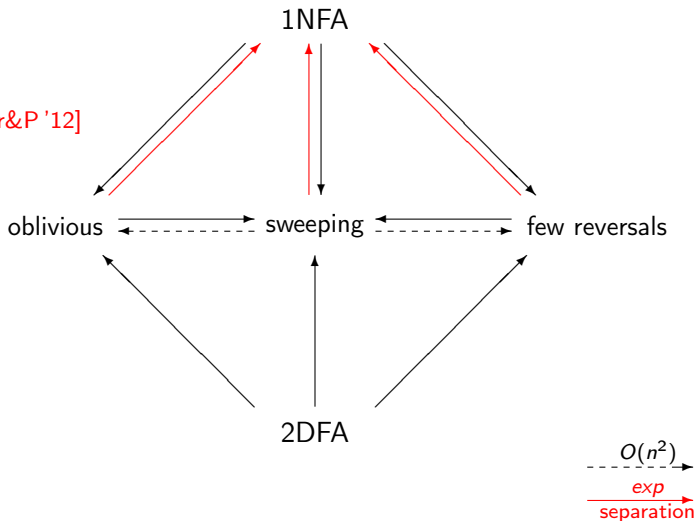


Restricted Models: Separations



Restricted Models: Separations

[Kutrib Malcher&P '12]



Sakoda&Sipser Question

Problem ([Sakoda&Sipser '78])

Do there exist polynomial simulations of

- ▶ *1NFAs by 2DFAs*
- ▶ *2NFAs by 2DFAs ?*

Another possible restriction:

The unary case $\#\Sigma = 1$

Optimal Simulation Between Unary Automata

The costs of the optimal simulations between automata are different in the unary and in the general case

1DFA

1NFA

2DFA

2NFA

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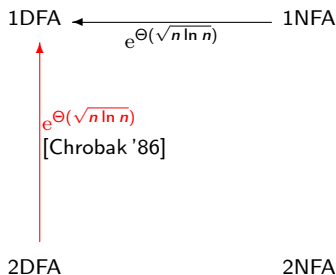
$$1\text{DFA} \xleftarrow[\text{e}^{\Theta(\sqrt{n \ln n})}]{[\text{Chrobak '86}]} 1\text{NFA}$$

2DFA

2NFA

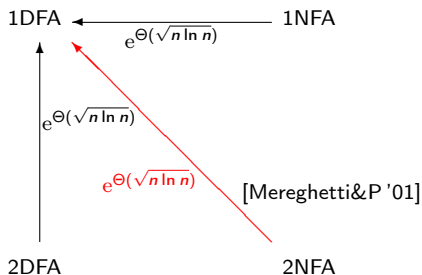
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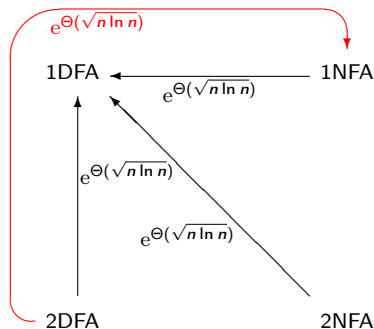
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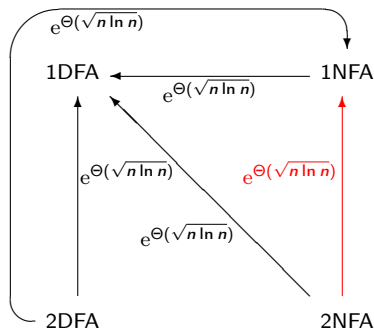
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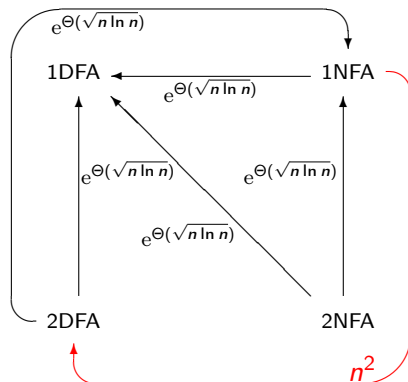
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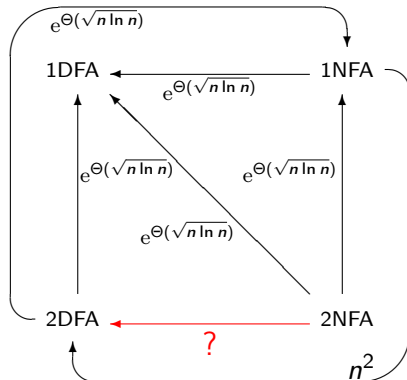


1NFA \rightarrow 2DFA
In the unary case
this question is solved!
(polynomial conversion)

[Chrobak '86]

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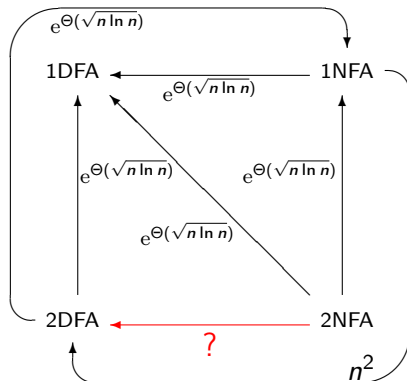
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A Normal Form for Unary 2NFAs

[Geffert Mereghetti&P '03]

Quasi Sweeping Automata (qsNFA):

- ▶ *nondeterministic choices and*
- ▶ *head reversals*

are *possible only* when the head is visiting the *endmarkers*

Theorem (Quasi Sweeping Simulation)

Each n -state unary 2NFA A can be transformed into a 2NFA M s.t.

- ▶ *M is quasi sweeping*
- ▶ *M has at most $N \leq 2n + 2$ states*
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From Unary qsNFAs to 2DFAs

[Geffert Mereghetti&P '03]

- ▶ M a fixed qsNFA with N states
- ▶ An input w is accepted iff there is an accepting computation visiting the left endmarker $\leq N$ times
- ▶ For $p, q \in Q$, $k \geq 1$, we define the predicate
 $\text{reachable}(p, q, k) \equiv \exists \text{computation path on } w \text{ which}$
 - starts in the state p on the left endmarker
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- ▶ Assuming acceptance on the left endmarker in state q_f :
 $w \in L(M)$ iff $\text{reachable}(q_0, q_f, N)$ is true

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How to Evaluate *reachable*?

Divide-and-conquer technique

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function reachable( $p, q, k$ )  
  if  $k = 1$  then return reach1( $p, q$ )           //direct simulation  
  else begin  
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This strategy can be implemented by a 2DFA with $e^{O(\ln^2 N)}$ states in order to compute *reachable*(q_0, q_f, N), i.e., to decide if the input $w \in L(M)$

From Unary 2NFAs by 2DFAs

A	given unary 2NFA	n states
\Downarrow		
M	almost equivalent qsNFA	$N \leq 2n + 2$ states
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Each unary n -state 2NFA can be simulated by a 2DFA with $e^{O(\ln^2 n)}$ states

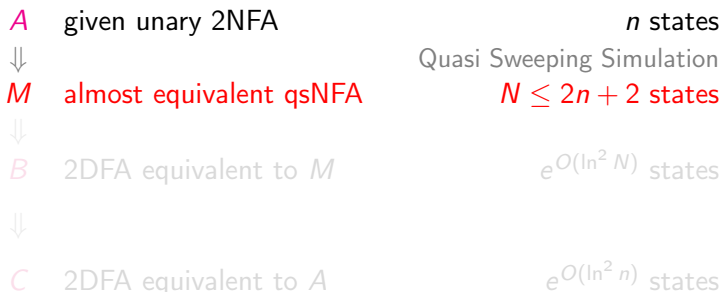
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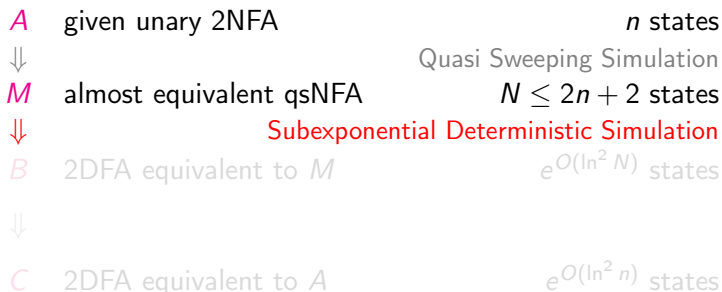
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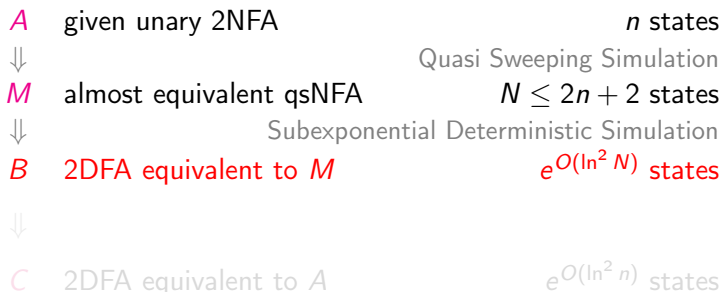
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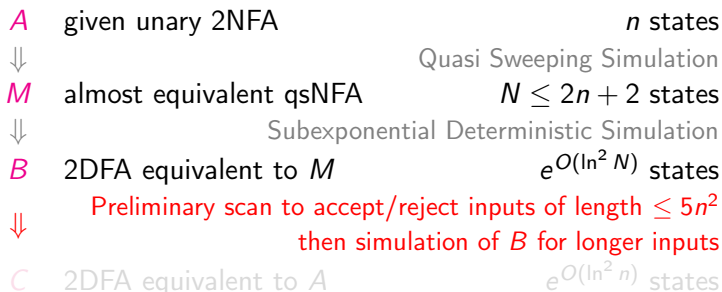
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Hence:

- ▶ No restrictions on the *input alphabet*
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- ▶ *Deterministic transitions* on “real” input symbols

Outer Nondeterministic Automata (OFAs)

The results we obtained for the unary case
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 - Modification of a technique for the complementation of 2DFAs [Geffert Mereghetti&P '07], which refines a construction for space bounded TM [Sipser '80]

Outer Nondeterministic Automata (OFAs)

Procedure *reach*(p, q)

- ▶ Checks the existence of a computation segment
 - from the left endmarker in the state p
 - to the left endmarker in the state q
 - not visiting the left endmarker in between
- ▶ Critical point: infinite loops
 - Modification of a technique for the complementation of 2DFAs [Geffert Mereghetti&P '07], which refines a construction for space bounded TM [Sipser '80]

Loops involving endmarkers are also possible

- ▶ They can be avoided by observing that for each accepting computation visiting one endmarkers more than $|Q|$ times there exists a shorter accepting computation

Sakoda&Sipser Question: Current Knowledge

► Upper bounds

	1NFA→2DFA	2NFA→2DFA
unary case and OFAs	$O(n^2)$ optimal	$e^{O(\ln^2 n)}$
general case	exponential	exponential

Unary case [Chrobak '86, Geffert Mereghetti&P '03]

OFAs [Guillon Geffert&P '12]

► Lower Bounds

In all the cases, the best known lower bound is $\Omega(n^2)$

[Chrobak '86]

Final Remarks

Speaking about...

...Finite automata

usually we mean

One-way finite automata

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In both cases:

- ▶ *Computability* aspects
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- ▶ *Computability* aspects
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Minicomplexity

- ▶ Complexity theory of two-way finite automata

[Kapoutsis, DCFS 2012]

Final Remarks

- ▶ The question of Sakoda and Sipser is very challenging
- ▶ In the investigation of restricted versions many interesting and not artificial models have been considered
- ▶ The results obtained under restrictions, even if not solving the full problem, are not trivial and, in many cases, very deep
- ▶ Connections with space and structural complexity
 - questions
 - techniques
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Thank you for your attention!