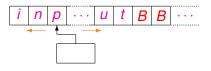
## Nondeterministic One-Tape Off-Line Turing Machines

#### Giovanni Pighizzini

Dipartimento di Informatica e Comunicazione Università degli Studi di Milano ITALY

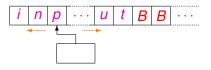
Prague – March 28th, 2009

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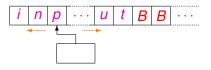
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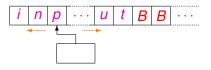
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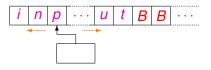


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- All the machines we consider in the following are one-tape off-line
- dTM means one-tape off-line deterministic Turing machine
- nTM means one-tape off-line nondeterministic Turing machine

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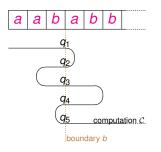
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## **Crossing sequences**

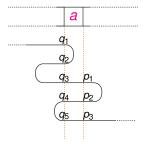


The *crossing sequence* of a computation C at a boundary *b* between two tape squares is the sequence of the states  $(q_1, \ldots, q_k)$  s.t.  $q_i$  is the state when the boundary *b* is crossed for the *i*th time.

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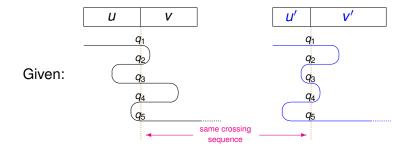
## Crossing sequences: compatibility



Given two finite crossing sequences  $(q_1, \ldots, q_k)$  and  $(p_1, \ldots, p_h)$ , it is possible to verify whether or not they are *compatible* with respect to an input symbol *a*, i.e.,  $(q_1, \ldots, q_k)$  and  $(p_1, \ldots, p_h)$  can be, in some computation, the crossing sequence at the left boundary and at the right boundary of a tape square which initially contains the symbol *a*.

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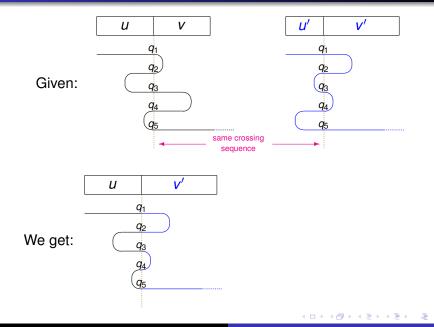
### Crossing sequences: "cut-and-paste"



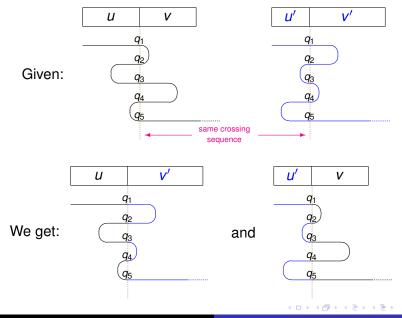
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#### Let $\ensuremath{\mathcal{C}}$ be a computation of a TM. We consider:

- The *time* t(C), namely the number of moves in C.
- The length of the crossing sequences c(C), namely the maximal length of the crossing sequences defined by C.

nTMs can have many different computations for a same input string

How to define

- t(x) and c(x) for an input x and,
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### Let $r \in \{t, c\}$ (time or length of crossing sequences)

• strong measure: costs of *all computations* on *x* 

 $r(x) = \max\{r(\mathcal{C}) \mid \mathcal{C} \text{ is a computation on } x\}$ 

weak measure: minimum cost of accepting x

 $r(x) = \begin{cases} \min\{r(\mathcal{C}) \mid \mathcal{C} \text{ is accepting on } x\} & \text{if } x \in L \\ 0 & \text{otherwise} \end{cases}$ 

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#### $r(n) = \max\{r(x) \mid x \in \Sigma^*, |x| = n\}$ Giovani Pighizzini Nondeterministic One-Tape Off-Line TMs

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Problem:

Find tight lower bounds for

- the minimum amount of time t(n)
- the length of crossing sequences c(n)

for nonregular language recognition.

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For the *length of the crossing sequences*, the following result can be easily proved:

#### Theorem

If L is accepted by a nTM such that c(n) = O(1), under the weak measure, then L is regular.

Idea of the proof:

- Let *K* be such that  $c(n) \leq K$ .
- Define a nfa A accepting L s.t.:
  - the states of A are the crossing sequences of length at most K
  - the transition function is defined according to the "compatibility" between crossing sequences

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If L is accepted by a nTM such that t(n) = o(n), under the weak measure, then t(n) = O(1) and L is regular.

#### Idea of the proof:

- Let  $n_0$  s.t. t(n) < n, for each  $n \ge n_0$ .
- Given x ∈ L and |x| ≥ n<sub>0</sub>, there is a computation C that accepts x just reading at most the first ((x) symbols of x.

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Different bounds have found depending

- on the measure (strong, accept, weak)
- on the kind of machine (deterministic, nondeterministic)

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## Deterministic machines (strong measure)

#### Hennie (1965) proved that

one-tape off-line *deterministic* machines working in linear time accept regular languages. Furthermore, in order to accept nonregular languages *c(n)* must grow at least as log *n*.

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 This is optimal because there are languages matching this bound.

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- Michel (1991) showed that there exists a nonregular language accepted in linear time by a nondeterministic machine
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- However, both there results refer to the weak measure
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- We recently extended the last result to the accept measure.

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there exists a nonregular language accepted in linear time by a nondeterministic machine

- However, both there results refer to the weak measure
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Let *M* be a nTM accepting a language *L* using

- crossing sequences of length bounded by c(n)
- time *t*(*n*)

under the accept measure. Then:

- If  $c(n) = o(\log n)$  then c(n) = O(1) and then L is regular
- If *t*(*n*) = *o*(*n* log *n*) then:
  - t(n) = O(n)
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The proof uses counting arguments based on the following lemma:

# Lemma Given • an integer k

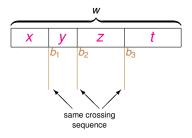
• an input string w accepted by a computation C with c(C) = k.

If a same crossing sequence occurs in C at three different boundaries of the input zone of the tape, then there is another string w' s.t.

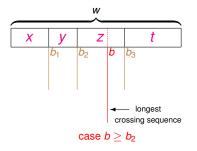
• |w| < |w'|

• w' is accepted by a computation C' with c(C') = k

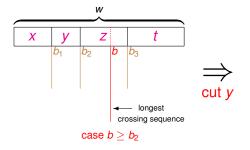
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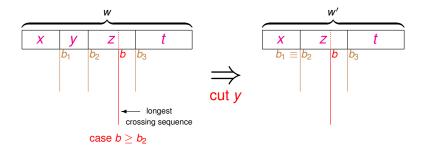
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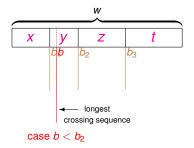
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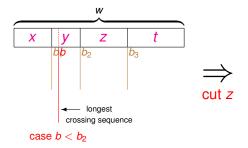


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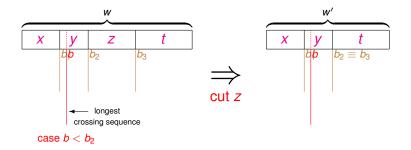


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# Does it is possible to extend the lower bound for the accept measure to the weak one?

- By the above mentioned result of Michel (1991), for the time the answer is negative
- For the length of the crossing sequences a log log n lower bound has been proved

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#### Sketch of the proof

- *L* := language accepted by the given machine *M*
- q := number of states of M.
- for  $n \ge 1$ 
  - $N_n \simeq nfa$  whose states are the crossing sequences of length  $\leq c(n)$  and whose transitions are defined according to the "compatibility" relation

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- By a result of Karp (1967), if L is not regular, then the number of the states of A<sub>6</sub> must be 2. <sup>(2)</sup>/<sub>2</sub><sup>2</sup>, i.o.

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- Hence  $2^{q^{q^{q_{q_{1}}}}} \geq \frac{q+2}{2}$ , i.o., implying that

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for some constant *d* and infinitely many *n*.

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### Summary of the lower bounds

		strong	accept	weak
dTM	<i>t</i> ( <i>n</i> )			
	<i>c</i> ( <i>n</i> )			
nTM	<i>t</i> ( <i>n</i> )			
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Trakhtenbrot (1964) and Hartmanis (1968) Hennie (1965) for c(n)

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Tadaki, Yamakami, and Lin (2004)

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nTM	<i>t</i> ( <i>n</i> )	n log n	n log n	
	<i>c</i> ( <i>n</i> )	log n	log n	

Pighizzini (2009)

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Consequence of accept nTM

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		strong	accept	weak
dTM	<i>t</i> ( <i>n</i> )	n log n	n log n	n log n
	<i>c</i> ( <i>n</i> )	log n	log n	log n
nTM	<i>t</i> ( <i>n</i> )	n log n	n log n	
	<i>c</i> ( <i>n</i> )	log n	log n	

For dTM, accept and weak is the same

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		strong	accept	weak
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nTM	<i>t</i> ( <i>n</i> )	n log n	n log n	п
	<i>c</i> ( <i>n</i> )	log n	log n	log log n

t(n): simple bound c(n): Pighizzini (2009)

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		strong	accept	weak
dTM	<i>t</i> ( <i>n</i> )	n log n	n log n	n log n
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We can build a dTM *M* accepting *L* which works as follows:

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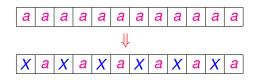
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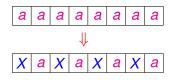
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- On input a<sup>n</sup>, the machine M makes O(log n) sweeps of the part of the tape which contains the input. Hence:
   c(n) = O(log n) and t(n) = O(n log n).
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nTM			п
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#### nTMs and weak measure

#### What about the bounds for the weak measure for nTMs?

- There are nonregular languages accepted in time O(n).
- Hence, in this case there is no a "gap" between regular and nonregular languages.
- The example provided by Michel (1991) strongly relies on the use of an input alphabet with more than one symbol.

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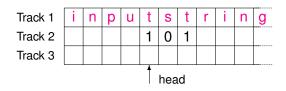
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- We can consider a tape divided in a fixed number of tracks.
- The input is written on the first track.

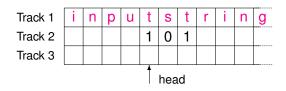
Track 1	i	n	р	u	t	S	t	r	i.	n	g
Track 2	m	е	m	0	r	у	s	р	а	С	е
Track 3	m	е	m	0	r	у	s	р	а	С	е

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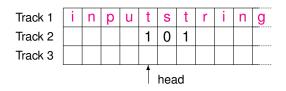
### How to count input symbols



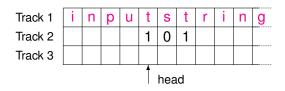
- The counter is kept on track 2, starting from the position scanned by the tape head
- When the head must be moved to the right, counting one more input position, the counter is incremented and shifted to the right
- This is done in O(log)) steps (where i is the value of the counter) using track 8 as an auxiliary variable.



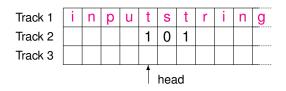
- The counter is kept on track 2, *starting from the position scanned by the tape head*
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- In this way, k tape positions can be counted in O(k log k) moves.



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# How to compute *n* mod *k*

(n = input length, k = an integer written somewhere)

We adapt the previous technique:

- The counter on track 2 is reset each time it becomes equal to *k*.
- In this way, track 2 will finally contain и мор k.
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• For each integer *n* let

q(n) := the smallest integer that does not divide n

We consider the language

 $L = \{a^n \mid q(n) \text{ is not a power of } 2\}$ 

 L can be recognized using the following nondeterministic algorithm (Mereghetti, 2008):

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if n \mod 2^s = 0 and n \mod t \neq 0 then accept
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Implementation and complexity:

 Two extra tracks (track 5 and 6) are used to guess 2<sup>s</sup> and t (linear time)

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- With a similar argument, we can also prove that  $c(n) = O(\log \log n)$

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Hence, we have proved the following:

Theorem ([Pighizzini, 2009])

The language L is accepted by a nTM with

- $t(n) = O(n \log \log n)$
- $c(n) = O(\log \log n)$

under the weak measure

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# More on L

The language L and its complement have been widely studied in the literature. These are some results:

- L<sup>c</sup> is accepted by a dTM with a separate worktape, using the minimum amount of space O(log log n) [Alt and Mehlhron, 1975]
- The same space complexity can be achieved using the smallest possible number of input head reversals O( log n / log n) [Bertoni, Mereghetti, and Pighizzini, 1994]
- For L we can even do better: L is accepted by a one-way nTM with a separate worktape, using the minimum amount of space O(log log n), under the weak measure

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Return complexity or Active visit

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- Return complexity or Active visit [Wechsung 1975 – Chytil, 1976]
- Dual return complexity

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An interesting result in this line has been recently proved by Hemaspaandra, Mukherji and Tantau (2005):

Context-free languages are accepted by Turing machines with absolutely no space overhead

The work space of the machine is:

- the finite state control
- the space that initially contains the input, with the restriction that only a binary alphabet can be used on its

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